

prooftrees

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Abstract

prooftrees is a \LaTeX 2 ε package, based on `forest`, designed to support the typesetting of logical tableaux — ‘proof trees’ or ‘truth trees’ — in styles sometimes used in teaching introductory logic courses, especially those aimed at students without a strong background in mathematics. One textbook which uses proofs of this kind is Hodges (1991). Like `forest`, `prooftrees` supports `memoize` out-of-the-box. `prooftrees` uses `forest-ext` to support tagged PDFs out-of-the-box.

Note that this package requires version 2.1 (2016/12/04) of `forest` (Živanović 2016). It will not work with versions prior to 2.1.

Versions 0.9.2 and later require `forest-ext` (Rees 2026).

I would like to thank Živanović both for developing `forest` and for considerable patience in answering my questions, addressing my confusions and correcting my mistakes. The many remaining errors are, of course, entirely my own. This package’s deficiencies would be considerably greater and more numerous were it not for his assistance.

*Bug tracker: codeberg.org/cfr/prooftrees/issues | Code: codeberg.org/cfr/cfr/prooftrees | Mirror: github.com/cfr42/prooftrees

$S \leftrightarrow \neg T, T \leftrightarrow \neg R \vdash_{\mathcal{L}} S \leftrightarrow R$		
1.	$S \leftrightarrow \neg T \checkmark$	pr.
2.	$T \leftrightarrow \neg R \checkmark$	pr.
3.	$\neg(S \leftrightarrow R) \checkmark$	\neg conc.
4.	S	
5.	$\neg T$	
6.	T	$1 \leftrightarrow E$
7.	$\neg R$	$2 \leftrightarrow E$
8.	$\neg S$	$3 \neg\leftrightarrow E$
9.	R	$3 \neg\leftrightarrow E$
10.	\otimes	$7 \neg\neg E$

$(\exists x)((\forall y)(Py \Rightarrow (x = y)) \cdot Px) \vdash_{\mathcal{L}_1} (\exists x)(\forall y)(Py \Leftrightarrow (x = y))$		
1.	$(\exists x)((\forall y)(Py \Rightarrow (x = y)) \cdot Px) \checkmark d$	pr.
2.	$\sim(\exists x)(\forall y)(Py \Leftrightarrow (x = y)) \setminus d$	\neg conc.
3.	$(\forall y)(Py \Rightarrow (d = y)) \cdot Pd \checkmark$	$1 \exists E$
4.	$(\forall y)(Py \Rightarrow (d = y)) \setminus c$	$3 \cdot E$
5.	Pd	$3 \cdot E$
6.	$\sim(\forall y)(Py \Leftrightarrow (d = y)) \checkmark c$	$2 \sim\exists E$
7.	$\sim(Pc \Leftrightarrow (d = c)) \checkmark$	$6 \sim\forall E$
8.	Pc	$7 \sim \Leftrightarrow E$
9.	$d \neq c$	$7 \sim \Leftrightarrow E$
10.	$d = c$	$5, 9 =$
11.	$Pc \Rightarrow (d = c) \checkmark$	$4 \forall E$
12.	$\sim Pc$	$11 \Rightarrow E$
13.	$d = c$	$9, 12 =$

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1 Raison d'être

Suppose that we wish to typeset a typical tableau demonstrating the following entailment

$$\{P \vee (Q \vee \neg R), P \rightarrow \neg R, Q \rightarrow \neg R\} \vdash \neg R$$

We start by typesetting the tree using `forest`'s default settings (box 1) and find our solution has several advantages: the proof is specified concisely and the code reflects the structure of the tree. It is relatively straightforward to specify a proof using `forest`'s bracket notation, and the spacing of nodes and branches is automatically calculated.

Despite this, the results are not quite what we might have hoped for in a tableau. The assumptions should certainly be grouped more closely together and no edges (lines) should be drawn between them because these

are not steps in the proof — they do not represent inferences. Preferably, edges should start from a common point in the case of branching inferences, rather than there being a gap.

Moreover, tableaux are often compacted so that *non-branching* inferences are grouped together, like assumptions, without explicitly drawn edges. Although explicit edges to represent non-branching inferences are useful when introducing students to tableaux, more complex proofs grow unwieldy and the more compact presentation becomes essential.

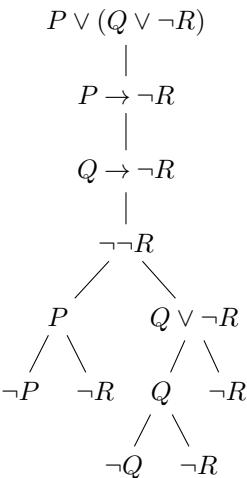
Furthermore, it is useful to have the option of *annotating* tableaux by numbering the lines of the proof on the left and entering the justification for each line on the right.

forest is a powerful and flexible package capable of all this and, indeed, a good deal more. It is not enormously difficult to customise particular trees to meet most of our desiderata. However, it is difficult to get things perfectly aligned even in simple cases, requires the insertion of ‘phantom’ nodes and management of several sub-trees in parallel (one for line numbers, one for the proof and one for the justifications). The process requires a good deal of manual intervention, trial-and-error and hard-coding of things it would be better to have L^AT_EX 2_ε manage for us, such as keeping count of lines and line references.

`prooftrees` aims to make it as easy to specify tableaux as it was to specify our initial tree using `forest`'s default settings. The package supports a small number of options which can be configured to customise the output. The code for a `prooftrees` tableau is shown in box 2, together with the output obtained using the default settings.

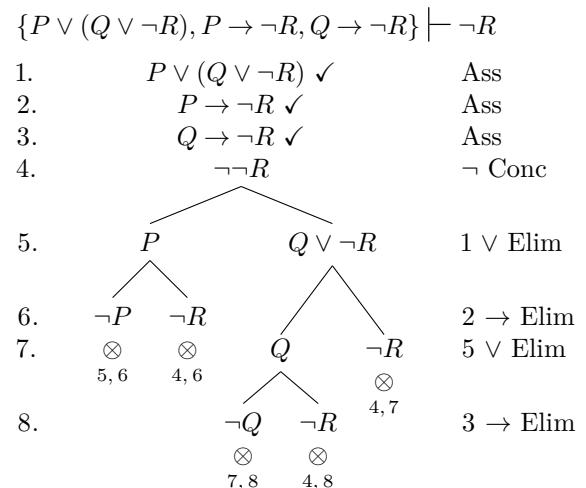
More extensive configuration can be achieved by utilising forest (Živanović 2016) and/or TikZ (Tantau 2015) directly. A sample of supported tableau styles are shown in box 3. The package is *not* intended for the typesetting of tableaux which differ significantly in structure.

1 forest: default settings



2 prooftrees: default settings

```
\begin{tableau}
{
  to prove={\{P \vee (Q \vee \lnot R), P \lif \lnot R, Q \lif \lnot R\} \sststyle{}{} \lnot R}
}
[P \vee (Q \vee \lnot R), just=Ass, checked
 [P \lif \lnot R, just=Ass, checked
  [Q \lif \lnot R, just=Ass, checked,
   name=last premise
   [\lnot\lnot R, just={$\lnot\lnot$ Conc},
   name=not conc
   [P, just={$\vee$ Elim:!uuuu}
    [\lnot P, close={:u,!c}]
    [\lnot R, close={:not conc,!c},
   just={$\lif$ Elim:!uuuu}]]
  [Q \vee \lnot R
   [Q, move by=1
    [\lnot Q, close={:u,!c}]
    [\lnot R, close={:not conc,!c},
   just={$\lif$ Elim:last premise}]]
   [\lnot R, close={:not conc,!c},
  move by=1, just={$\vee$ Elim:!u}]]]]
\end{tableau}
```



3 prooftrees: sample output

$\{P \vee (Q \vee \neg R), P \rightarrow \neg R, Q \rightarrow \neg R\} \vdash \neg R$		
1.	$P \vee (Q \vee \neg R) \checkmark$	Ass
2.	$P \rightarrow \neg R \checkmark$	Ass
3.	$Q \rightarrow \neg R \checkmark$	Ass
4.	$\neg \neg R$	Neg conc
5.	$P \quad Q \vee \neg R \checkmark$	1 \vee Elim
6.	$\neg P \quad \neg R$	2 \rightarrow Elim
7.	$\otimes \quad \otimes$ 5, 6 4, 6	5 \vee Elim
8.	$Q \quad \neg R$ $\otimes \quad \otimes$ 7, 8 4, 8	3 \rightarrow Elim

$\checkmark P \vee (Q \vee \neg R)$ Ass $\checkmark P \rightarrow \neg R$ Ass $\checkmark Q \rightarrow \neg R$ Ass $\neg \neg R$ Neg conc		
	P	$\checkmark Q \vee \neg R$
	$\neg P$	\rightarrow Elim
	\times	
	$\neg R$	
	\times	
	Q	
	$\neg Q$	\vee Elim
	\times	
	$\neg R$	
	\times	\rightarrow Elim
	$\neg Q$	
	\times	
	$\neg R$	
	\times	

$(\exists x)(Lx \vee Mx) \vdash (\exists x)Lx \vee (\exists x)Mx$		
1.	$(\exists x)(Lx \vee Mx) \checkmark a$	Ass
2.	$\neg((\exists x)Lx \vee (\exists x)Mx) \checkmark$	Neg Conc
3.	$La \vee Ma \checkmark$	1 $\exists E$
4.	$\neg(\exists x)Lx \setminus a$	2 $\neg\vee E$
5.	$\neg(\exists x)Mx \setminus a$	
6.	$\neg La$	4 $\neg\exists E$
7.	$\neg Ma$	5 $\neg\exists E$
8.	$La \quad Ma$	3 $\vee E$
	$\otimes \quad \otimes$	
	6, 8 7, 8	

1)	$P \vee (Q \vee \neg R) \checkmark$	Ass
2)	$P \supset \neg R \checkmark$	Ass
3)	$Q \supset \neg R \checkmark$	Ass
4)	$\neg \neg R$	Neg conc
5)	$P \quad Q \vee \neg R \checkmark$	1 \vee Elim
6)	$\neg P \quad \neg R$	2 \supset Elim
7)	$\ast \quad \ast$ 5, 6 4, 6	5 \vee Elim
8)	$Q \quad \neg R$ $\ast \quad \ast$ 7, 8 4, 8	3 \supset Elim

$\{P \vee (Q \vee \neg R), P \rightarrow \neg R, Q \rightarrow \neg R\} \therefore \neg R$

1.	$P \vee (Q \vee \neg R) \checkmark$	Ass
2.	$P \rightarrow \neg R \checkmark$	Ass
3.	$Q \rightarrow \neg R \checkmark$	Ass
4.	$\neg \neg R$	Neg conc
5.	$P \quad Q \vee \neg R \checkmark$	1 \vee Elim
6.	$\neg P \quad \neg R$	5 \vee Elim
7.	$\ast \quad \ast$ 4, 6	3 \rightarrow Elim
8.	$\neg P \quad \neg R$ $\ast \quad \ast$ 5, 8 4, 8	2 \rightarrow Elim

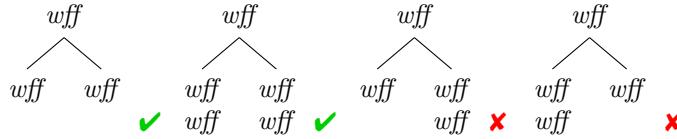
Either Alice saw nobody or she didn't see nobody.

Alice saw nobody. \Jones $\vee E$
 Alice didn't see Jones. $\forall E$
 Alice didn't see nobody. $\vee E$
 Alice saw somebody. \Jones $\neg\neg E$
 Alice saw Jones. $\exists E$

2 Assumptions & Limitations

`prooftrees` makes certain assumptions about the nature of the proof system, \mathcal{L} , on which proofs are based.

- All derivation rules yield equal numbers of *wffs* on all branches.



If \mathcal{L} fails to satisfy this condition, `prooftrees` is likely to violate the requirements of affected derivation rules by splitting branches ‘mid-inference’.

- No derivation rule yields *wffs* on more than two branches.
- All derivation rules proceed in a downwards direction at an angle of -90° i.e. from north to south.
- Any justifications are set on the far right of the tableau.
- Any line numbers are set on the far left of the tableau.
- Justifications can refer only to earlier lines in the proof. `prooftrees` can typeset proofs if \mathcal{L} violates this condition, but the cross-referencing system explained in section 7.2 cannot be used for affected justifications.

`prooftrees` does not support the automatic breaking of tableaux across pages¹. Tableaux can be manually broken by using `line no shift` with an appropriate value for parts after the first (section 7.1). However, horizontal alignment across page breaks will not be consistent in this case.

In addition, `prooftrees` almost certainly relies on additional assumptions not articulated above and certainly depends on a feature of `forest` which its author classifies as experimental (`do dynamics`).

3 Typesetting a Tableau

After loading `prooftrees` in the document preamble:

```
% in document's preamble
\usepackage{prooftrees}
```

the `prooftree` environment is available for typesetting tableaux. This takes an argument used to specify a *<tree preamble>*, with the body of the environment consisting of a *<tree specification>* in `forest`’s notation. The *<tree preamble>* can be as simple as an empty argument — `{}` — or much more complex.

Customisation options and further details concerning loading and invocation are explained in section 4, section 5, section 6, section 7 and section 8. In this section, we begin by looking at a simple example using the default settings.

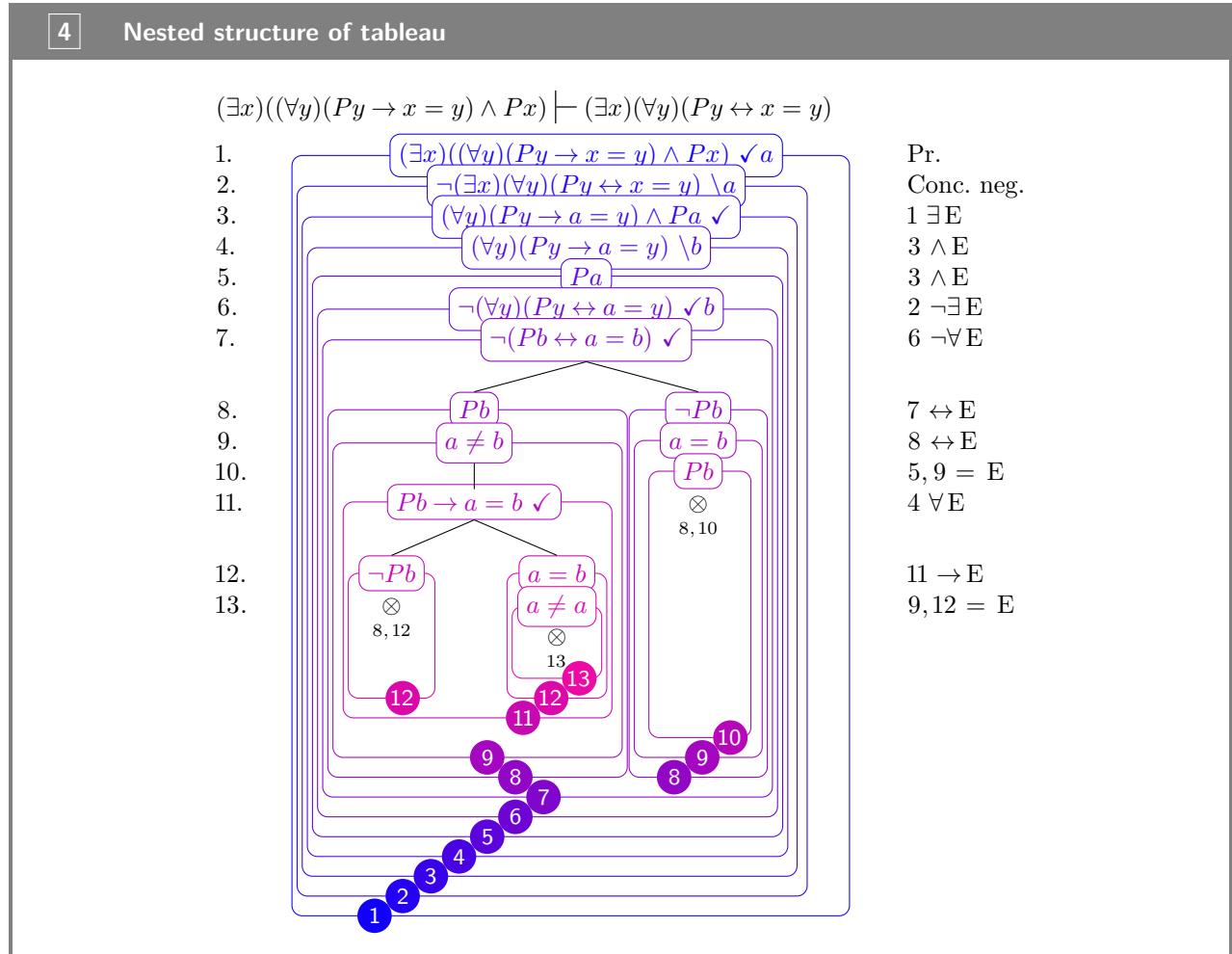
Suppose that we wish to typeset the tableau for

$$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \vdash (\exists x)(\forall y)(Py \leftrightarrow x = y)$$

and we would like to typeset the entailment established by our proof at the top of the tree. Then we should begin like this:

```
\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \wedge \text{liif } x = y) \text{ \text{land} } Px) \text{ \text{\textstyle{\{}}\text{\textstyle{\{}}}} (\exists x)(\forall y)(Py \wedge \text{liif } x = y)}
}
\end{tableau}
```

¹It is possible to persuade `prooftrees` to do this automatically or semi-automatically. However, the code is not in a state I would wish to inflict on an unsuspecting public. The perilously inquisitive may search TeX Stack Exchange at their own risk.



That is all the preamble we want, so we move onto consider the *(tree specification)*. `forest` uses square brackets to specify trees' structures. To typeset a proof, think of it as consisting of nested trees, trunks upwards, and work from the outside in and the trunks down (box 4).

Starting with the outermost tree 1 and the topmost trunk, we replace the \square with square brackets and enter the first *wff* inside, adding `just=Pr.` for the justification on the right and `checked=a` so that the line will be marked as discharged with *a* substituted for *x*. We also use `forest`'s `name` to label the line for ease of reference later. (Technically, it is the node rather than the line which is named, but, for our purposes, this doesn't matter. `forest` will create a name if we don't specify one, but it will not necessarily be one we would have chosen for ease of use!)

```
\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forall y)(Py \liff x = y)}
  [
    {(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
  ]
}
\end{tableau}
```

We can refer to this line later as `pr`.

We then consider the next tree 2. Its \square goes inside that for 1, so the square brackets containing the next *wff* go inside those we used for 1. Again, we add the justification with `just`, but we use `subs=a` rather than `checked=a` as we want to mark substitution of *a* for *x* without discharging the line. Again, we use

name so that we can refer to the line later as `neg conc`.

```
\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forall y)(Py \liff x = y)}
}
[{\(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
 [\(\lnot (\exists x)(\forall y)(Py \liff x = y)}, subs=a, just=Conc.~neg., name=neg conc
]
]
\end{tableau}
```

Turning to tree 3, we again note that its  is nested within the previous two, so the square brackets for its *wff* need to be nested within those for the previous *wffs*. This time, we want to mark the line as discharged without substitution, so we simply use `checked` without a value. Since the justification for this line includes mathematics, we need to ensure that the relevant part of the justification is surrounded by `$$` or `\(...\)`. This justification also refers to an earlier line in the proof. We could write this as `just=1 $\exists\exists\elim$`, but instead we use the name we assigned earlier with the referencing feature provided by `prooftrees`. To do this, we put the reference, `pr` *after* the rest of the justification, separating the two parts by a colon i.e. `:$\exists\exists\elim$`:`pr` and allow `prooftrees` to figure out the correct number.

```
\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forall y)(Py \liff x = y)}
}
[{\(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
 [\(\lnot (\exists x)(\forall y)(Py \liff x = y)}, subs=a, just=Conc.~neg., name=neg conc
 [\{(\forall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\exists\elim$::pr
]
]
]
\end{tableau}
```

Continuing in the same way, we surround each of the *wffs* for 4, 5, 6 and 7 within square brackets nested within those surrounding the previous *wff* since each of the trees is nested within the previous one. Where necessary, we use `name` to label lines we wish to refer to later, but we also use `forest`'s *relative* naming system when this seems easier. For example, in the next line we add, we specify the justification as `just=$\land\elim$::!u`. `!` tells `forest` that the reference specifies a relationship between the current line and the referenced one, rather than referring to the other line by name. `!u` refers to the current line's parent line — in this case, `\{(\forall y)(Py \lif a = y) \land Pa}`, `checked, just=$\exists\exists\elim$::pr`. `!uu` refers to the current line's parent line's parent line and so on.

```
\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forall y)(Py \liff x = y)}
}
[{\(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
 [\(\lnot (\exists x)(\forall y)(Py \liff x = y)}, subs=a, just=Conc.~neg., name=neg conc
 [\{(\forall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\exists\elim$::pr
 [\{(\forall y)(Py \lif a = y)}, subs=b, just=$\land\elim$::!u, name=mark
 [Pa, just=$\land\elim$::!uu, name=simple
 [\(\lnot (\forall y)(Py \liff a = y)}, checked=b, just=$\lnot\exists\elim$::neg conc
 [\(\lnot (Pb \liff a = b)}, checked, just=$\lnot\forall\elim$::!u
]
]
]
]
```

```

        ]
    ]
\end{tableau}
```

Reaching 8, things get a little more complex since we now have not one, but *two* \square nested within 7. This means that we need *two* sets of square brackets for 8 — one for each of its two trees. Again, both of these should be nested within the square brackets for 7 but neither should be nested within the other because the trees for the two branches at 8 are distinct.

```

\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forall y)(Py \liff x = y)}
}
[{\(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
 [\lnot (\exists x)(\forall y)(Py \liff x = y)}, subs=a, just=Conc.~neg., name=neg conc
  [{(\forall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\lnot\forall\lif\land$:pr
   [{(\forall y)(Py \lif a = y)}}, subs=b, just=$\land\exists\lnot\forall\lif$!:u, name=mark
    [Pa, just=$\land\exists\lnot\forall\lif$!:uu, name=simple
     [\lnot (\forall y)(Py \liff a = y)}, checked=b, just=$\lnot\exists\lnot\forall\lif$!:neg conc
      [{\lnot (Pb \liff a = b)}}, checked, just=$\lnot\forall\lif\exists\lnot\forall\lif$!:u
       [Pb, just=$\lif\exists\lnot\forall\lif$!:u, name=to Pb or not to Pb
        ]
       [\lnot Pb
        ]
      ]
    ]
  ]
]
\end{tableau}
```

At this point, we need to work separately or in parallel on each of our two branches since each constitutes its own tree. Turning to trees 9, each needs to be nested within the relevant tree 8, since each \square is nested within the applicable branch's tree. Hence, we nest square brackets for each of the *wffs* at 9 within the previous set.

```

\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forall y)(Py \liff x = y)}
}
[{\(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
 [\lnot (\exists x)(\forall y)(Py \liff x = y)}, subs=a, just=Conc.~neg., name=neg conc
  [{(\forall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\lnot\forall\lif\land$:pr
   [{(\forall y)(Py \lif a = y)}}, subs=b, just=$\land\exists\lnot\forall\lif$!:u, name=mark
    [Pa, just=$\land\exists\lnot\forall\lif$!:uu, name=simple
     [\lnot (\forall y)(Py \liff a = y)}, checked=b, just=$\lnot\exists\lnot\forall\lif$!:neg conc
      [{\lnot (Pb \liff a = b)}}, checked, just=$\lnot\forall\lif\exists\lnot\forall\lif$!:u
       [Pb, just=$\lif\exists\lnot\forall\lif$!:u, name=to Pb or not to Pb
        [a \neq b, just=$\lif\exists\lnot\forall\lif$!:u
         ]
       ]
      ]
    ]
  ]
}
[\lnot Pb
 [{a = b}
 ]
```

```
        ]
      ]
    ]
  ]
]
\end{tableau}
```

We only have one tree 10 as there is no corresponding tree in the left-hand branch. This isn't a problem: we just need to ensure that we nest it within the appropriate tree 9. There are two additional complications here. The first is that the justification contains a comma, so we need to surround the argument we give just with curly brackets. That is, we must write `just={5,9 $=\`elim$}` or `just={$=\`elim$:{simple,!u}}`. The second is that we wish to close this branch with an indication of the line numbers containing inconsistent wffs. We can use `close={8,10}` for this or we can use the same referencing system we used to reference lines when specifying justifications and write `close={:to Pb or not to Pb,!c}`. In either case, we again surround the argument with curly brackets to protect the comma. `!c` refers to the current line — something useful in many close annotations, but not helpful in specifying non-circular justifications.

```

\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststyle{}{} (\exists x)(\forall y)(
Py \liff x = y)}
}
[{\(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
 [{\lnot (\exists x)(\forall y)(Py \liff x = y)}, subs=a, just=Conc.-neg., name=neg conc
  [{(\forall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\elim$:pr
   [{(\forall y)(Py \lif a = y)}, subs=b, just=$\land\elim$!:u, name=mark
    [Pa, just=$\land\elim$!:uu, name=simple
     [{\lnot (\forall y)(Py \lif a = y)}, checked=b, just=$\lnot\exists\elim$!:neg conc
      [{\lnot (Pb \liff a = b)}, checked, just=$\lnot\forall\elim$!:u
       [Pb, just=$\liff\elim$!:u, name=to Pb or not to Pb
        [a \neq b, just=$\liff\elim$!:u
         ]
       ]
      ]
     ]
    ]
   ]
  ]
]
\end{tableau}

```

This completes the main right-hand branch of the tree and we can focus solely on the remaining left-hand one. Tree 11 is straightforward — we just need to nest it within the left-hand tree 9.

```
\begin{tableau}
{
    to_prove={(\exists x)(\forall y)(Py \lif x = y) \land Px} \sststyle{}{} (\exists x)(\forall y)(Py \liff x = y)
}
[ {(\exists x)(\forall y)(Py \lif x = y) \land Px}, checked=a, just=Pr., name=pr
```

At this point, the main left-hand branch itself branches, so we have two trees 12. Treating this in the same way as the earlier branch at 8, we use two sets of square brackets nested within those for tree 12, but with neither nested within the other. Since we also want to mark the leftmost branch as closed, we add `close={:to Pb or not to Pb,!c}` in the same way as before.

```

\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststyle{}{} (\exists x)(\forall y)(Py \liff x = y)}
}
[{\exists x((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
 [\lnot (\exists x)(\forall y)(Py \liff x = y)}, subs=a, just=Conc.-neg., name=neg conc
  [{(\forall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\text{elim}$_:pr
   [{(\forall y)(Py \lif a = y)}, subs=b, just=$\land\text{elim}$_:!u, name=mark
    [Pa, just=$\land\text{elim}$_:!uu, name=simple
     [{\lnot (\forall y)(Py \lif a = y)}, checked=b, just=$\lnot\exists\text{elim}$_:neg conc
      [{\lnot (Pb \liff a = b)}, checked, just=$\lnot\forall\text{elim}$_:!u
       [Pb, just=$\liff\text{elim}$_:!u, name=to Pb or not to Pb
        [a \neq b, just=$\liff\text{elim}$_:!u
         [{Pb \lif a = b}, checked, just=4 $\forall\text{elim}$_
          [\lnot Pb, close={:to Pb or not to Pb,!c}, just=$\lif\text{elim}$_:!u
           ]
          [{a = b}
           ]
         ]
        ]
       ]
      ]
     ]
    ]
   ]
  ]
}

```

```

        ]
      ]
    ]
  ]
\end{tableau}
```

We complete our initial specification by nesting 13 within the appropriate tree 12, again marking closure appropriately.

```

\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststile{}{} (\exists x)(\forall y)(Py \lif x = y)}
}

[{\(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr
 [\lnot (\exists x)(\forall y)(Py \lif x = y)}, subs=a, just=Conc.~neg., name=neg conc
  [{(\forall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\elim$:pr
   [{(\forall y)(Py \lif a = y)}, subs=b, just=$\land\elim$!:u, name=mark
    [Pa, just=$\land\elim$!:uu, name=simple
     [\lnot (\forall y)(Py \lif a = y)}, checked=b, just=$\lnot\exists\elim$!:neg conc
      [{\lnot (Pb \lif a = b)}, checked, just=$\lnot\forall\elim$!:u
       [Pb, just=$\lif\elim$!:u, name=to Pb or not to Pb
        [a \neq b, just=$\lif\elim$!:u
         [{Pb \lif a = b}, checked, just=4 $\forall\elim$:
          [\lnot Pb, close={:to Pb or not to Pb,!c}, just=$\lif\elim$!:u
           ]
         [a = b]
          [a \neq a, close={:!c}, just={$\elim$:{!uuu,!u}}
           ]
         ]
       ]
     ]
   ]
  ]
 [\lnot Pb
  [{a = b}
   [Pb, just={$\elim$:{simple,!u}}, close={:to Pb or not to Pb,!c}
    ]
   ]
 ]
]
]
\end{tableau}
```

Compiling our code, we find that the line numbering is not quite right:

$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \vdash (\exists x)(\forall y)(Py \leftrightarrow x = y)$	
1.	$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \checkmark a$ Pr.
2.	$\neg(\exists x)(\forall y)(Py \leftrightarrow x = y) \setminus a$ Conc. neg.
3.	$(\forall y)(Py \rightarrow a = y) \wedge Pa \checkmark$ 1 $\exists E$
4.	$(\forall y)(Py \rightarrow a = y) \setminus b$ 3 $\wedge E$
5.	Pa 3 $\wedge E$
6.	$\neg(\forall y)(Py \leftrightarrow a = y) \checkmark b$ 2 $\neg\exists E$
7.	$\neg(Pb \leftrightarrow a = b) \checkmark$ 6 $\neg\forall E$
8.	Pb 7 $\leftrightarrow E$
9.	$a \neq b$ 8 $\leftrightarrow E$
10.	$Pb \rightarrow a = b \checkmark$ 4 $\forall E$; 5, 9 = E
11.	$\neg Pb$ 10 $\rightarrow E$
12.	$a = b$ 9, 11 = E
	12

prooftrees warns us about this:

Package prooftrees Warning: Merging conflicting justifications for line 10! Please examine the output carefully and use "move by" to move lines later in the proof if required. Details of how to do this are included in the documentation.

We would like line 10 in the left-hand branch to be moved down by one line, so we add `move by=1` to the relevant line of our proof. That is, we replace the line

```
[{Pb \lif a = b}, checked, just=4 $\forall\exists\elim$]
```

by

```
[{Pb \lif a = b}, checked, just=$\forall\exists\elim$:mark, move by=1]
```

giving us the following code:

```
\begin{tableau}
{
  to prove={(\exists x)((\forall y)(Py \lif x = y) \land Px) \sststyle{}{} (\exists x)(\forall y)(Py \liff x = y)}
}

[{\(\exists x)((\forall y)(Py \lif x = y) \land Px)}, checked=a, just=Pr., name=pr]
[{\(\lnot (\exists x)(\forall y)(Py \liff x = y))}, subs=a, just=Conc.\neg., name=neg conc]
[{\(\forall y)(Py \lif a = y) \land Pa}, checked, just=$\exists\elim$:pr]
[{\(\forall y)(Py \lif a = y)}], subs=b, just=$\land\elim$!:u, name=mark
[Pa, just=$\land\elim$!:uu, name=simple]
[{\(\lnot (\forall y)(Py \liff a = y))}, checked=b, just=$\lnot\exists\elim$:\neg conc]
[{\(\lnot (Pb \liff a = b))}, checked, just=$\lnot\forall\elim$!:u
  [Pb, just=$\liff\elim$!:u, name=to Pb or not to Pb]
  [a \neq b, just=$\liff\elim$!:u
    [{Pb \lif a = b}, checked, just=$\forall\exists\elim$:mark, move by=1
      [\lnot Pb, close={:to Pb or not to Pb,!c}, just=$\lif\elim$!:u
      ]
      [{a = b}
        [a \neq a, close={:!c}, just={$\exists\elim$:{!uuu,!u}}]
      ]
    ]
  ]
]
]
```

which produces our desired result:

$$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \vdash (\exists x)(\forall y)(Py \leftrightarrow x = y)$$

1.	$(\exists x)((\forall y)(Py \rightarrow x = y) \wedge Px) \checkmark a$	Pr.
2.	$\neg(\exists x)(\forall y)(Py \leftrightarrow x = y) \setminus a$	Conc. neg.
3.	$(\forall y)(Py \rightarrow a = y) \wedge Pa \checkmark$	1 $\exists E$
4.	$(\forall y)(Py \rightarrow a = y) \setminus b$	3 $\wedge E$
5.	Pa	3 $\wedge E$
6.	$\neg(\forall y)(Py \leftrightarrow a = y) \checkmark b$	2 $\neg \exists E$
7.	$\neg(Pb \leftrightarrow a = b) \checkmark$	6 $\neg \forall E$
8.	Pb	$7 \leftrightarrow E$
9.	$\neg Pb$	
10.	$a \neq b$	$8 \leftrightarrow E$
11.	$a = b$	
11.	Pb	5, 9 = E
11.	\otimes	4 $\forall E$
12.	$Pb \rightarrow a = b \checkmark$	8, 10
12.	$\neg Pb$	$11 \rightarrow E$
13.	$a = b$	
13.	\otimes	$9, 12 = E$
13.	$a \neq a$	
13.	\otimes	13

4 Loading the Package

To load the package simply add the following to your document's preamble.

```
\usepackage{prooftrees}
```

prooftrees will load forest automatically.

The only option currently supported is `tableaux`. If this option is specified, the `prooftree` environment will be called `tableau` instead.

Example: `\usepackage[tableaux]{prooftrees}`

would cause the `tableau` environment to be defined *rather than* `prooftree`.

Any other options given will be passed to `forest`.

Example: `\usepackage[debug]{prooftrees}`

would enable `forest`'s debugging.

If one or more of `forest`'s libraries are to be loaded, it is recommended that these be loaded separately and their defaults applied, if applicable, within a local `TEX` group so that they do not interfere with `prooftrees`'s environment.

5 Invocation

`prooftree`
environment

```
\begin{prooftree}{\langle tree preamble \rangle \langle tree specification \rangle} \end{prooftree}
```

The `\langle tree preamble \rangle` is used to specify any non-default options which should be applied to the tree. It may contain any code valid in the preamble of a regular `forest` tree, in addition to setting `prooftree` options. The preamble may be empty, but the argument is *required*². The `\langle tree specification \rangle` specifies the tree in the bracket notation parsed by `forest`.

Users of `forest` should note that the environments `prooftree` and `forest` differ in important ways.

- `prooftree`'s argument is mandatory.
- The tree's preamble cannot be given in the body of the environment.
- `\end{prooftree}` must follow the `\langle tree specification \rangle` immediately.

`tableau`
environment

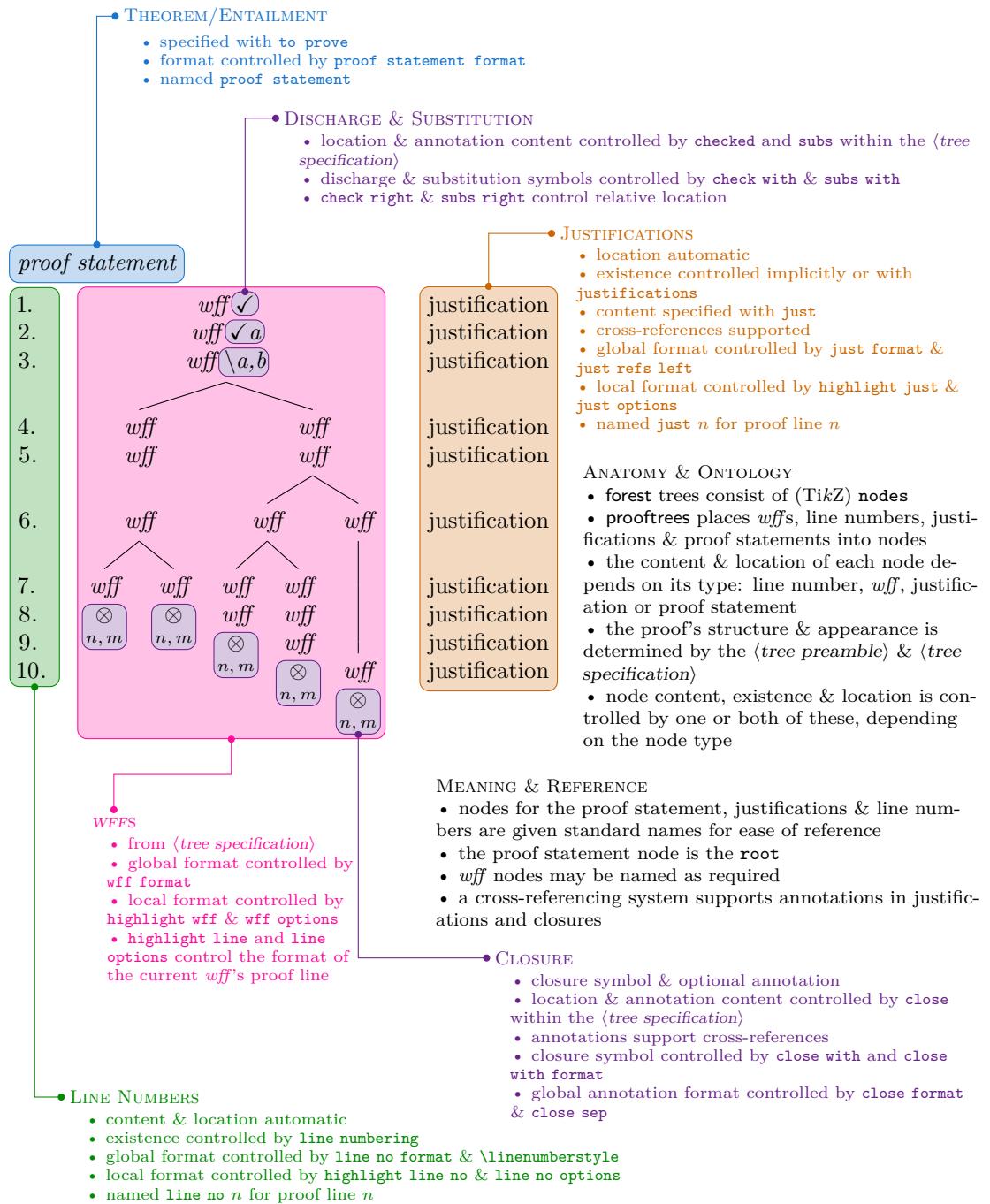
```
\begin{tableau}{\langle tree preamble \rangle \langle tree specification \rangle} \end{tableau}
```

A substitute for `prooftree`, defined *instead of* `prooftree` if the package option `tableaux` is specified or a `\prooftree` macro is already defined when `prooftrees` is loaded. See section 4 for details and section 14 for this option's raison d'être.

6 Tableau Anatomy

The following diagram provides an overview of the configuration and anatomy of a `prooftrees` proof tree. Detailed documentation is provided in section 7 and section 8.

²Failure to specify a required argument does not always yield a compilation error in the case of environments. However, failure to specify required arguments to environments often fails to achieve the best consequences, even when it does not result in compilation failures, and will, therefore, be avoided by the prudent.



7 Options

Most configuration uses the standard key/value interface provided by TikZ and extended by forest. These are divided into those which determine the overall appearance of the proof as a whole and those with more local effects. See section 10 for advanced customisation.

7.1 Global Options

The following options affect the global style of the tree and should typically be set in the tree's preamble if non-default values are desired. The default values for the document can be set outside the `prooftree` environment using `\forestset{\{settings\}}`. If *only* tableaux will be typeset, a default style can be configured using `forest`'s `default preamble`.

```
auto move = true|false
not auto move
Forest boolean register
```

Default: true

Determines whether prooftrees will move lines automatically, where possible, to avoid combining different justifications when different branches are treated differently. The default is to avoid conflicts automatically where possible. Turning this off permits finer-grained control of what gets moved using `move` by. The following are equivalent to the default setting:

```
auto move
auto move=true
```

Either of the following will turn auto move off:

```
not auto move
auto move=false
```

```
line numbering
not line numbering
Forest boolean register
```

Default: true

This determines whether lines should be numbered. The default is to number lines. The following are equivalent to the default setting:

```
line numbering
line numbering=true
```

Either of the following will turn line numbering off:

```
not line numbering
line numbering=false
```

```
justifications
not justifications
Forest boolean register
```

This determines whether justifications for lines of the proof should be typeset to the right of the tree. It is rarely necessary to set this option explicitly as it will be automatically enabled if required. The only exception concerns a proof for which a line should be moved but no justifications are specified. In this case either of the following should be used to activate the option:

```
justifications
justifications=true
```

This is not necessary if `just` is used for any line of the proof.

```
single branches
not single branches
Forest boolean register
```

Default: false

This determines whether inference steps which do not result in at least two branches should draw an explicit branch. The default is to not draw single branches explicitly. The following are equivalent to the default setting:

```
not single branches
single branches=false
```

Either of the following will turn line numbering off:

```
single branches
single branches=true
```

7.1.1 Dimensions

line no width

Forest dimension register

= $\langle \text{dimension} \rangle$

The maximum width of line numbers. By default, this is set to the width of the formatted line number 99.

Example: `line no width=20pt`

just sep

Forest dimension register

= $\langle \text{dimension} \rangle$

Default: `1.5em`

Amount by which to shift justifications away from the tree. A larger value will shift the justifications further to the right, increasing their distance from the tree, while a smaller one will decrease this distance. Note that a negative value ought never be given. Although this will not cause an error, it may result in strange things happening. If you wish to decrease the distance between the tree and the justifications further, please set `just sep` to zero and use the options provided by `forest` and/or `TikZ` to make further negative adjustments.

Example: `just sep=.5em`

line no sep

Forest dimension register

= $\langle \text{dimension} \rangle$

Default: `1.5em`

Amount by which to shift line numbers away from the tree. A larger value will shift the line numbers further to the left, increasing their distance from the tree, while a smaller one will decrease this distance. Note that a negative value ought never be given. Although this will not cause an error, it may result in strange things happening. If you wish to decrease the distance between the tree and the line numbers further, please set `line no sep` to zero and use the options provided by `forest` and/or `TikZ` to make further negative adjustments.

Example: `line no sep=5pt`

close sep

Forest dimension register

= $\langle \text{dimension} \rangle$

Default: `.75\baselineskip`

Distance between the symbol marking branch closure and any following annotation. If the format of such annotations is changed with `close format`, this dimension may require adjustment.

Example: `close sep=\baselineskip`

proof tree inner proof width

Forest dimension register

= $\langle \text{dimension} \rangle$

Default: `0pt`

proof tree inner proof midpoint

Forest dimension register

= $\langle \text{dimension} \rangle$

Default: `0pt`

7.1.2 Line Numbers

line no shift

Forest count register

= $\langle \text{integer} \rangle$

Default: `0`

This value increments or decrements the number used for the first line of the proof. By default, line numbering starts at 1.

Example: `line no shift=3`

would begin numbering the lines at 4.

zero start
Forest style Start line numbering from 0 rather than 1. The following are equivalent:

```
zero start
line no shift=-1
```

7.1.3 Proof Statement

to prove
Forest style = $\langle wff \rangle$

Statement of theorem or entailment to be typeset above the proof. In many cases, it will be necessary to enclose the statement in curly brackets.

Example: `to prove={\sststile{}{} P \lif P}`

By default, the content is expected to be suitable for typesetting in maths mode and should *not*, therefore, be enclosed by dollar signs or equivalent.

7.1.4 Format

check with
Forest toks register = $\langle symbol \rangle$

Default: `\ensuremath{\checkmark}` (✓)

Symbol with which to mark discharged lines.

Example: `check with={\text{\ding{52}}}`

Within the tree, `checked` is used to identify discharged lines.

check right
not check right

Forest boolean register Default: `true`

Determines whether the symbol indicating that a line is discharged should be placed to the right of the *wff*. The alternative is, unsurprisingly, to place it to the left of the *wff*. The following are equivalent to the default setting:

```
check right
check right=true
```

check left
Forest style Set `check right=false`. The following are equivalent ways to place the markers to the left:

```
check right=false
not check right
check left
```

close with
Forest toks register = $\langle symbol \rangle$

Default: `\otimes`

Symbol with which to close branches.

Example: `close with={\ast}`

Within the tree, `close` is used to identify closed branches.

close with format
Forest keylist register = $\langle key-value list \rangle$

Additional TikZ keys to apply to the closure symbol. Empty by default.

Example: `close with format={red, font=}`

To replace a previously set value, rather than adding to it, use `close with format'` rather than `close with format`.

close format = <key-value list>
Forest keylist register

Default: `font=\scriptsize`

Additional TikZ keys to apply to any annotation following closure of a branch.

Example: `close format={font=\footnotesize\sffamily, text=gray!75}`

To replace the default value of `close format`, rather than adding to it, use `close format'` rather than `close format`.

Example: `close format'={text=red}`

will produce red annotations in the default font size, whereas

Example: `close format={text=red}`

will produce red annotations in `\scriptsize`.

subs with = <symbol>

Forest toks register

Default: `\ensuremath{\backslash}` (\\)

Symbol to indicate variable substitution.

Example: `\text{::}`

Within the tree, `subs` is used to indicate variable substitution.

subs right = true|false

not subs right

Forest boolean register

Default: `true`

Determines whether variable substitution should be indicated to the right of the *wff*. The alternative is, again, to place it to the left of the *wff*. The following are equivalent to the default setting:

```
subs right
subs right=true
```

subs left = true|false
Forest style

```
subs right=false
not subs right
subs left
```

just refs left = true|false

not just refs left

Forest boolean register

Default: `true`

Determines whether line number references should be placed to the left of justifications. The alternative is to place them to the right of justifications. The following are equivalent to the default setting:

```
just refs left
just refs left=true
```

just refs right = true|false
Forest style

Set `just refs left=false`. The following are equivalent ways to place the references to the right:

```
just refs left=false
not just refs left
just refs right
```

Note that this setting *only affects the placement of line numbers specified using the cross-referencing system* explained in section 7.2. Hard-coded line numbers in justifications will be typeset as is.

just format
Forest keylist register

= ⟨key-value list⟩

Additional TikZ keys to apply to line justifications. Empty by default.

Example: `just format={red, font=}`

To replace a previously set value, rather than adding to it, use `just format'` rather than `just format`.

line no format
Forest keylist register

= ⟨key-value list⟩

Additional TikZ keys to apply to line numbers. Empty by default.

Example: `line no format={align=right, text=gray}`

To replace a previously set value, rather than adding to it, use `line no format'` rather than `line no format`. To change the way the number itself is formatted — to eliminate the dot, for example, or to put the number in brackets — redefine `\linenumberstyle` (see section 8).

wff format
Forest keylist register

= ⟨key-value list⟩

Additional TikZ keys to apply to *wffs*. Empty by default.

Example: `wff format={draw=orange}`

To replace a previously set value, rather than adding to it, use `wff format'` rather than `wff format`.

proof statement format
Forest keylist register

= ⟨key-value list⟩

Additional TikZ keys to apply to the proof statement. Empty by default.

Example: `proof statement format={text=gray, draw=gray}`

To replace a previously set value, rather than adding to it, use `proof statement format'` rather than `proof statement format`.

highlight format
Forest autowrapped toks register

Default: `draw=gray, rounded corners`

Additional TikZ keys to apply to highlighted *wffs*.

Example: `highlight format={text=red}`

To apply highlighting, use the `highlight wff`, `highlight just`, `highlight line no` and/or `highlight line` keys (see section 7.2).

merge delimiter
Forest toks register

= ⟨punctuation⟩

Default: `\text{; } ()`

Punctuation to separate distinct justifications for a single proof line. Note that `prooftrees` will issue a warning if it detects different justifications for a single proof line and will suggest using `move by` to avoid the need for merging justifications. In general, justifications ought not be merged because it is then less clear to which *wff*(s) each justification applies. Moreover, later references to the proof line will be similarly ambiguous. That is, `merge delimiter` ought almost never be necessary because it is almost always better to restructure the proof to avoid ambiguity.

7.2 Local Options

The following options affect the local structure or appearance of the tree and should typically be passed as options to the relevant node(s) within the tree.

grouped
not grouped
Forest boolean option

Indicate that a line is not an inference. When `single branches` is false, as it is with the default

settings, this key is applied automatically and need not be given in the specification of the tree. When `single branches` is true, however, this key must be specified for any line which ought not be treated as an inference.

Example: `grouped`

7.2.1 Annotations

`checked`
Forest style

Mark a complex *wff* as resolved, discharging the line.

Example: `checked`

`checked`
Forest style

Existential elimination, discharge by substituting $\langle name \rangle$.

Example: `checked=a`

`close`
Forest style

Close branch.

Example: `close`

`close`
Forest style

$= \langle annotation \rangle$
 $= \langle annotation \text{ prefix} \rangle : \langle references \rangle$

Close branch with annotation. In the simplest case, $\langle annotation \rangle$ contains no colon and is typeset simply as it is. Any required references to other lines of the proof are assumed to be given explicitly.

Example: `close={12,14}`

If $\langle annotation \rangle$ includes a colon, `prooftrees` assumes that it is of the form $\langle annotation \text{ prefix} \rangle : \langle references \rangle$. In this case, the material prior to the colon should include material to be typeset before the line numbers and the material following the colon should consist of one or more references to other lines in the proof. In typical cases, no prefix will be required so that the colon will be the first character. In case there is a prefix, `prooftrees` will insert a space prior to the line numbers. $\langle references \rangle$ may consist of either forest names (e.g. given by `name=` $\langle name \text{ label} \rangle$) and then used as $\langle name \text{ label} \rangle$) or forest relative node names (e.g. $\langle nodewalk \rangle$) or a mixture.

Example: `close={:negated conclusion}`

where `name=negated conclusion` was used to label an earlier proof line `negated conclusion`. If multiple references are given, they should be separated by commas and either $\langle references \rangle$ or the entire $\langle annotation \rangle$ must be enclosed in curly brackets, as is usual for TikZ and forest values containing commas.

Example: `close={:!c,!uuu}`

`subs`
Forest style

$= \langle name \rangle / \langle names \rangle$

Universal instantiation, instantiate with $\langle name \rangle$ or $\langle names \rangle$.

Example: `subs={a,b}`

$= \langle justification \rangle$
 $= \langle justification \text{ prefix/suffix} \rangle : \langle references \rangle$

Justification for inference. This is typeset in text mode. Hence, mathematical expressions must be enclosed suitably in dollar signs or equivalent. In the simplest case, $\langle justification \rangle$ contains no colon and is typeset simply as it is. Any required references to other lines of the proof are assumed to be given explicitly.

Example: `just=3 \$\lor\$D`

If $\langle\text{justification}\rangle$ includes a colon, `prooftrees` assumes that it is of the form $\langle\text{justification prefix/suffix}\rangle:\langle\text{references}\rangle$. In this case, the material prior to the colon should include material to be typeset before or after the line numbers and the material following the colon should consist of one or more references to other lines in the proof. Whether the material prior to the colon is interpreted as a $\langle\text{justification prefix}\rangle$ or a $\langle\text{justification suffix}\rangle$ depends on the value of `just refs left`. $\langle\text{references}\rangle$ may consist of either forest names (e.g. given by `name=` $\langle\text{name label}\rangle$) and then used as $\langle\text{name label}\rangle$) or forest relative node names (e.g. $\langle\text{nodewalk}\rangle$) or a mixture. If multiple references are given, they should be separated by commas and $\langle\text{references}\rangle$ must be enclosed in curly brackets. If `just refs left` is true, as it is by default, then the appropriate line number(s) will be typeset before the $\langle\text{justification suffix}\rangle$.

Example: `just=$\lnot\exists$\elim:{!uu,!u}`

If `just refs left` is false, then the appropriate line number(s) will be typeset after the `{justification prefix}`.

Example: just=From:bertha

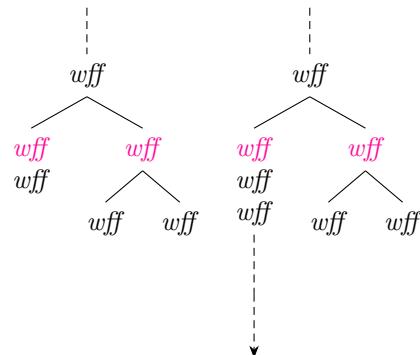
7.2.2 Moving

move by = *<positive integer>*
Forest style

Move the content of the current line \langle positive integer \rangle lines later in the proof. If the current line has a justification and the content is moved, the justification will be moved with the line. Later lines in the same branch will be moved appropriately, along with their justifications.

Example: move by=3

Note that, in many cases, `prooftrees` will automatically move lines later in the proof. It does this when it detects a condition in which it expects conflicting justifications may be required for a line while initially parsing the tree. Essentially, `prooftrees` tries to detect cases in which a branch is followed closely by asymmetry in the structure of the branches. This happens, for example, when the first branch's first *wff* is followed by a single *wff*, while the second branch's first *wff* is followed by another branch. Diagrammatically:



In this case, `prooftrees` tries to adjust the tree by moving lines appropriately if required.

However, this detection is merely structural — `prooftrees` does not examine the content of the *wffs* or justifications for this purpose. Nor does it look for slightly more distant structural asymmetries, conflicting justifications in the absence of structural asymmetry or potential conflicts with justifications for lines in other, more distant parallel branches. Although it is not that difficult to detect the *need* to move lines in a greater proportion of cases, the problem lies in providing general rules for deciding *how* to resolve such conflicts. (Indeed, some such conflicts might be better left unresolved e.g. to fit a proof on a single Beamer slide.) In these cases, a human must tell `prooftrees` if something should be moved, what should be moved and how far it should be moved.

Because simple cases are automatically detected, it is best to typeset the proof before deciding whether or where to use this option since `prooftrees` will assume that this option specifies movements which are required *in addition to* those it automatically detects. Attempting to move a line ‘too far’ is not advisable. `prooftrees` tries to simply ignore such instructions, but the results are likely to be unpredictable.

Not moving a line far enough — or failing to move a line at all — may result in the content of one justification being combined with that of another. This happens if `just` is specified more than once for the same proof line with differing content. `prooftrees` *does* examine the content of justifications for *this* purpose. When conflicting justifications are detected for the same proof line, the justifications are merged and a warning issued suggesting the use of `move by`.

7.2.3 Format: `wff`, `justification` & `line number`

`highlight wff`

`not highlight wff`
Forest boolean option

`highlight just`

`not highlight just`
Forest boolean option

`highlight line no`

`not highlight line no`
Forest boolean option

`highlight line`

`not highlight line`
Forest boolean option

`line no options`

Forest autowrapped toks option

Highlight `wff`.

Example: `highlight wff`

Highlight justification.

Example: `highlight just`

Highlight line number.

Example: `highlight line no`

Highlight proof line.

Example: `highlight line`

= `<key-value list>`

Additional TikZ keys to apply to the line number for this line.

Example: `line no options={blue}`

= `<key-value list>`

Additional TikZ keys to apply to the justification for this line.

Example: `just options={draw, font=\bfseries}`

= `<key-value list>`

Additional TikZ keys to apply to the `wff` for this line.

Example: `wff options={magenta, draw}`

Note that this key is provided primarily for symmetry as it is faster to simply give the options directly to `forest` to pass on to TikZ. Unless `wff format` is set to a non-default value, the following are equivalent:

`wff options={magenta, draw}`
`magenta, draw`

= `<key-value list>`

Additional TikZ keys to apply to this proof line.

Example: `line options={draw, rounded corners}`

= `<text>`

Substitute `<text>` for the programmatically-assigned line number. `<text>` will be wrapped by `\linenumberstyle`, so should not be anything which would not make sense in that context.

Example: `line no override={n}`

Do not typeset a line number for this line. Intended for use in trees where `line numbering` is

activated, but some particular line should not have its number typeset. Note that the number for the line is still assigned and the node which would otherwise contain that number is still typeset. If the next line is automatically numbered, the line numbering will, therefore, ‘jump’, skipping the omitted number.

Example: `no line no`

8 Macros

`\linenumberstyle`
macro

This macro is responsible for formatting the line numbers. The default definition is

```
\newcommand*\linenumberstyle[1]{#1.}
```

It may be redefined with `\renewcommand*` in the usual way. For example, if for some reason you would like bold line numbers, try

```
\renewcommand*\linenumberstyle[1]{\textbf{#1.}}
```

9 Extras

9.1 Steps

`every wff`
Forest long step

A nodewalk long step which visits the proof statement and every *wff* exactly once in proof line number order. This is the default order used for tagging the tableau, but may be used for other purposes. As with the next step, this one should be used in `before annotating` or similar.

`wff from proof line no to`
Forest long step

A long step which visits all *wffs* between proof lines numbered $\langle start \rangle$ and $\langle end \rangle$ inclusive. $\langle start \rangle$ and $\langle end \rangle$ must be proof line numbers in the tableau.

This step cannot be used until quite late in the tableau’s processing, as it is valid only once line numbers have been assigned. Hence use of this step must always be delayed. For example, to colour the *wffs* in lines 3, 4 and 5 blue, you could add the following to the preamble:

```
before annotating={for nodewalk={wffs from proof line no to={3}{5}}{blue,typeset node}},
```

Note the use of `typeset node` to re-typeset the content. Without this option, the colour would have no effect.

9.2 Fit

`nodewalk to node`
Forest style

A simple wrapper around `forest`’s `fit to`, which is a `TikZ` key used to create a node fitted around a nodewalk using the `TikZ` `fit` library. This does not depend on the code used for tableaux and may be used in an ordinary `forest` environment. (But do not load `prooftrees` just for this!)

For example, adding the following to a tableau’s preamble would create a node named `a` around all the *wffs* in lines 4 to 7 inclusive. Note that this does not include the line number or justification, if used, but only the *wffs* in the ‘main’ part of the proof.

```
nodewalk to node={a}{wffs from proof line no to={4}{7}},
```

`nodewalk node` = *key-value list*
`nodewalk node+`
`+nodewalk node`
`nodewalk node'`
Forest wrapped style

Default: `inner sep=0pt`

Style applied to any TikZ nodes created using `nodewalk to node`. The versions with `+` prepend/append to the existing style, while the `'` version replaces it. `nodewalk node` is aliased to `nodewalk node+`.

Example: `nodewalk node={draw=magenta,rounded corners},`

This would cause the options `inner sep=0pt,draw=magenta,rounded corners` to be applied to any nodes created by `nodewalk to node`.

Note that, despite any similarity in syntax, these are not forest options or registers, but just code wrappers around a simple TikZ style.

10 Advanced Configuration

forest's default Forest keylist option options may be used to customise tableaux if the provided options prove insufficient. In versions 0.9 and earlier, great care must be taken to avoid conflicts with `prooftrees`'s use of these lists. In later versions, internal versions are reserved for `prooftrees`'s use, enabling forest's to be used more freely by the user. Note that you should still avoid changing the basic structure of the proof. For example, deleting extant justifications or line numbers (as opposed to modifying their content or options), would end badly.

See section 13 for details of the typesetting process.

before making annotations *Forest keylist option*

= `<key-value list>`

This Forest keylist option allows customisation after node positions are first computed by forest but before annotations are created. This is sometimes useful.

before annotating *Forest keylist option*

= `<key-value list>`

This Forest keylist option allows customisation after annotations are created, but before they are attached to their corresponding *wffs*. I do not know if this option is useful or not.

The remaining options in this section are applicable only if tagging is active.

before copying content *Forest keylist option*

= `<key-value list>`

Only really useful if tagging is active. This Forest keylist option allows the content of a node to be altered before it is copied for tagging. Changes made after `proof tree copy content` will affect only the visual representation.

Example: `P \supset Q, before copying content={content+={*}}, before typesetting nodes={blue},`

This would include the `*` into the content of the node used for tagging, but not the colouration.

before tagging nodes *Forest keylist option*

= `<key-value list>`

Provided by the `ext.tagging` library. Only really useful if tagging is active (see section 12). Allow changes before tagged content for a node is finalised. This Forest keylist option is processed before annotations are added to a node's tagged content.

Example: `P \supset Q, before tagging nodes={alt text'={P horseshoe Q},},`

This would replace `P \supset Q` with `P horseshoe Q` in the content used for tagging³.

before collating tags *Forest keylist option*

= `<key-value list>`

Provided by the `ext.tagging` library. Only really useful if tagging is active (see section 12). This Forest keylist option is processed after annotations are added to a node's tagged content, but before that content is used for tagging.

³This is not the best way to handle the horseshoe, however. It would be better to define a dedicated macro to produce the symbol such as `\horseshoe` and assign an appropriate 'output intent', regardless of whether you choose to override the content in tagging.

Example: `P \supset Q, just=Ass, before collating tags={alt text'={P horseshoe Q},}`

This would prevent `Ass` from being used in the tagged content. Note that it would also lose any line number, so this should be added explicitly if required.

11 Memoization

Tableaux created by `prooftrees` cannot, in general, be externalised with `TikZ`'s external library. Since `pgf/TikZ`, in general, and `prooftrees`, in particular, can be rather slow to compile, this is a serious issue. If you only have a two or three small tableaux, the compilation time will be negligible. But if you have large, complex proofs or many smaller ones, compilation time will quickly become excessive.

Version 0.9 does not cure the disease, but it does offer an extremely effective remedy for the condition. While it does not make `prooftrees` any faster, it supports the `memoize` package developed by `forest`'s author, Sašo Živanović (2023). Memoization is faster, more secure, more robust and easier to use than `TikZ`'s externalisation.

It is faster. It does not require separate compilations for each memoized object, so it is comparatively fast even when memoizing.

It is more secure. It requires only restricted shell-escape, which almost all `TeX` installations enable by default, so it is considerably more secure and can be utilised even where shell-escape is disabled.

It is more robust. It can successfully memoize code which defeats all ordinary mortals' attempts to externalize with the older `TikZ` library.

It is easier to use. It requires less configuration and less intervention. For example, it detects problematic code and aborts memoization automatically in many cases in which `TikZ`'s external would either cause a compilation error or silently produce nonsense output, forcing the user to manually disable the process for relevant code.

It is compatible with tagging. The library used for tagging ensures that tagging data is not lost when `forest` trees are externalised with `memoize`.

There is always a ‘but’, but this is a pretty small ‘but’ as ‘but’s go.

But installation requires slightly more work. To reap the full benefits, you want to use either the `perl` or the `python` ‘extraction’ method⁴. There is a third method, which does not require any special installation, but this lacks several of the advantages explained above and is not recommended.

If you use `TeX` Live, you have `perl` already, but you may need to install a couple of libraries. `python` is not a prerequisite for `TeX` Live but, if you happen to have it installed, you will probably only need an additional library to use this method.

See *Memoize* (Živanović 2023) for further details.

Once you have the prerequisites setup, all you need do is load `memoize` before `prooftrees`.

```
\usepackage[extraction method=perl]{memoize}%
\usepackage{prooftrees}
```

After a single compilation, your document will have expanded to include extra pages. At this point, it will look pretty weird. After the next compilation, your document will return to its normal self, the only difference being the speed with which it does so as all your memoized tableaux will simply be included, as opposed to recompiled. Only when you alter the code for a tableau, delete the generated files, disable memoization or explicitly request it will the proof be recompiled.

⁴A better `lua`-based solution is currently under development. Once this is available, no additional software will be required, at least for users of `TeX` Live.

Memoization is compatible with both `prooftrees`'s cross-referencing system and `LATEX 2ε`'s cross-references, but the latter require an additional compilation. In general, if a document element takes n compilations to stabilise, it will take $n + 1$ compilations to complete the memoization process. See *Memoize* (Živanović 2023) for details.

12 Tagging

The infrastructure for tagging is provided by the `ext.tagging` and `ext.utils` forest libraries, which are part of `forest-ext`⁵. **These libraries are required regardless of whether tagging is used.**

Tagging is *highly experimental* and the implementation will certainly change, as well, possibly, as the interface. Changes to the public interface will be avoided where reasonable. If documented interfaces do change, compatibility options will be provided if possible.

By default, tagging should largely ‘just work’ for straightforward tableaux. If tagging is active, an ‘alternative text’ (`alt text`) is automatically generated based on the tableau content⁶. The default aim is to tag tableaux *syntactically*, as opposed to semantically, in accordance with typical usage in logic⁷. If your document is not written in English, you will need to configure a few global options to provide translations. See section 12.1.

See also section 10.

Most of the few options are global and fairly straightforward.

12.1 Global Tagging Options

tag
Forest boolean register

Automatically set according to current status of tagging. Alter at your peril! Whether tagging is active or not. **This register should not be set by the user**⁸! However, it may be safely read to conditionalise code.

setup plug
Forest toks register
tag plug
Forest toks register

Default: `setup plug=tableaux/alt,tag plug=alt`

Note these keys are provided by `ext.tagging`.

The only choice with package-specific support is currently the `tableaux/alt setup plug`, which uses the library’s default `alt` option for `tag plug`. It provides a customised configuration for `tag nodes` which constructs an `alt` text for all `wffs` and the `to prove` statement, if present. It also modifies the order in which tags are collated. Use of `latex-lab`’s plugs for `tikz` will yield chaotic results at best, but more likely invalid structures or compilation errors. If you need something other than the current `tableaux/alt` and the options provided by the `ext.tagging` library do not suffice, file a feature request.

tag check with
Forest toks register

Default: `discharged`

Text replacement for `check with` for tagging.

⁵Rees 2026.

⁶Whether this is a useful way to tag them I do not know. Some input from users of tableaux with screen-reading software is required. Contributions, suggestions or feedback seem exceedingly unlikely, but would be appreciated.

⁷This might seem at odds with the `LATEX` Project’s efforts to tag mathematical content which, as I understand it, is a *semantic* project. But the tension here is, of course, merely apparent, since the intended semantic content of tableaux is syntactic. In the `LATEX` Project’s sense, this package tries to provide *semantic* tagging. It just so happens that the relevant semantic content is concerned with *syntactic*, as opposed to *semantic*, methods.

⁸Note that setting this false will not result in an untagged tableau. Nor will it allow the user to tag the tableau manually. If you want to do either of those, see `tagpdf` (for the former) or `ext.tagging` (for the latter).

tag close with = ⟨text⟩
Forest toks register

Default: `closed`

Text replacement for `close with` for tagging.

tag subs with = ⟨text⟩
Forest toks register

Default: `substituted`

Text replacement for `subs with` for tagging.

tag to prove = ⟨text⟩
Forest toks register

Default: `To prove:`

Text to prepend to the proof statement when tagging.

For example, here's a possible setup for Welsh⁹.

```
\forestset{%
  tag check with={cyflawnedig},
  tag close with={caead},
  tag sub with={enghreifftiwyd},
  tag to prove={Profir: },
}
```

12.2 Local Tagging Options

alt text = ⟨text⟩
Forest toks option

Provided by `ext.tagging`. `alt text` stores the content used to tag the proof statement and each `wff` in the tableau. `prooftrees` creates this content automatically from either the proof statement given to `to prove` or the content of the `wff`. Additional content is appended or prepended when `checked`, `close`, `subs` and/or `just` are used. If applicable, a line number is also added.

The content used for tagging the node may be supplemented or entirely overridden by the user at any stage, but direct use of the option must be delayed in order for the changes to be effective.

Example: `P \equiv Q, just=Ass, before collating tags={alt text'={P iff Q (Premise)},}, checked,`

This would use precisely the specified content when tagging i.e. the checked marker, justification and any line number would be omitted.

Example: `P \equiv Q, just=Ass, before tagging nodes={alt text'={P iff Q (Premise)},}, checked,`

This would use the specified content, together with the line number and justification, but would omit the checked marker.

See sections 10 and 13.

13 Typesetting Process

This section provides a high-level description of the process `prooftree/tableau` uses to construct and typeset a proof. Further details can be found in the code documentation.

Most uses of `prooftrees` do not require knowledge — or, even, awareness of — the details described in this section. Indeed, earlier versions of the documentation did not

⁹I do not know if there is an extant terminology for logic. If you know of one, I'd be grateful if you could file a feature request letting me know.

include this section at all. The details may be of use to users who wish to modify tableaux in ways unsupported by the features documented in previous sections.

1. Initialise tagging, if applicable. This is largely a matter of setting `latex-lab`'s plug for `tikz` to `noop`, setting some options for `ext.tagging` and resetting the `tagging keylist tag` nodes. This is necessary because a `forest` tree involves *many* uses of `tikzpicture` and the default tagging can result in erroneous structures and/or compilation errors and produces at best chaotic `marked content`.
2. Starts `forest` with a custom definition of `stages`. `tag tree stage` executes the code actually responsible for tagging the proof.

Any keylist option described as ‘Does nothing by default.’ is explicitly intended for users to customise the process.

Any key marked ‘`forest`’ is provided by `forest` and used unaltered.

Any key marked ‘`ext.tagging`’ is provided by `forest-ext` and used unaltered.

Any key marked ‘*Internal*’ is used by this package in constructing and/or tagging the tableau. Like those used by `ext.tagging` and `forest` itself, you are both welcome to redefine these and welcome to keep the itsy-bitsy teeny-weeny little pieces if stuff breaks.

Note that only those intended explicitly for user use *by this package* are marked as ‘Does nothing by default.’, but several other such items are similarly provided by `forest` and `ext.tagging`¹⁰

See section 10, Živanović (2017) and `forest-ext` for details.

Here is a (long!) step-by-step description of `prooftrees`'s redefinition of `stages`.

Stage 1 Execute the standard `forest` parsing for the `default preamble` and `preamble` with `forest`.

```
for root'={%
  process keylist register=default preamble,
  process keylist register=preamble,
},
```

Stage 2 Process the `forest` keylist option `given options`. `forest`.

Stage 3 Process the keylist option `before` `copying content`. Does nothing by default.

Stage 4 Process the keylist option `proof tree copy content`. *Internal*.

Stage 5 Process the keylist option `proof tree after copying content`. Does nothing by default.

Stage 6 Process the keylist option `proof tree before typesetting nodes`. *Internal*.

Stage 7 Process the `forest` keylist option `before typesetting nodes`. `forest`.

Stage 8 Process the keylist option `proof tree ffurf`. *Internal*.

Stage 9 Process the keylist option `proof tree symud awto`. *Internal*.

Stage 10 Execute `forest`'s `typeset nodes` stage. `forest`.

Stage 11 Process the keylist option `proof tree before packing`. *Internal*.

Stage 12 Process the `forest` keylist option `before packing`. `forest`.

Stage 13 Execute `forest`'s `pack` stage. `forest`.

Stage 14 Process the keylist option `proof tree before computing xy`. *Internal*.

¹⁰Anything `beginning before` is probably OK, but you should check the other package's documentation to be sure.

- Stage 15 Process the forest keylist option `before computing xy`. `forest`.
- Stage 16 Execute `forest`'s `compute xy` stage. `forest`.
- Stage 17 Process the keylist option `before making annotations`. Does nothing by default.
- Stage 18 Process the keylist option `proof tree creu nodiadau`. *Internal*.
- Stage 19 Process the keylist option `before annotating`. Does nothing by default.
- Stage 20 Process the keylist option `proof tree nodiadau`. *Internal*.
- Stage 21 Process the keylist option `proof tree after annotations`. *Internal*.
- Stage 22 Process the `ext.tagging` keylist option `before tagging nodes`. `ext.tagging`.
- Stage 23 Process the `ext.tagging` keylist option `tag nodes`. `ext.tagging`.
- Stage 24 Process the `ext.tagging` keylist option `before collating tags`. `ext.tagging`.
- Stage 25 Process the `ext.tagging` keylist option `collate tags`. `ext.tagging`.
- Stage 26 Process the `ext.tagging` keylist option `before tagging tree`. `ext.tagging`.
- Stage 27 Execute `ext.tagging`'s `tag tree` stage. `ext.tagging`.
- Stage 28 Process the forest keylist option `before drawing tree`. `forest`.
- Stage 29 Execute `forest`'s `draw tree` stage. `forest`.

3. Applies style `proof tree`. **This style should NOT be used directly.**
4. Executes the content of `prooftree/tableau`'s mandatory argument.
5. Creates a root node with `name= <proof statement>`.
6. Integrates the contents of the `prooftree/tableau`.

Note that `prooftrees` sets `forest`'s `action character` to `@` before defining the `prooftree/tableau` environment.

14 Compatibility

Versions of `prooftrees` prior to 0.5 are incompatible with `bussproofs`, which also defines a `prooftree` environment. Version 0.6 is compatible with `bussproofs` provided

either `bussproofs` is loaded *before* `prooftrees`

or `prooftrees` is loaded with option `tableaux` (see section 4).

In either case, `prooftrees` will *not* define a `prooftree` environment, but will instead define `tableau`. This allows you to use `tableau` for `prooftrees` trees and `prooftree` for `bussproofs` trees.

References

Hodges, Wilfred (1991). *Logic: An Introduction to Elementary Logic*. Penguin.

Rees, Clea F. (2026). *forest-ext*. 0.1. 17th Jan. 2026. CTAN: [forest-ext](#).

Tantau, Till (2015). *The TikZ and PGF Packages. Manual for Version 3.0.1a*. 3.0.1a. 29th Aug. 2015. URL: <http://sourceforge.net/projects/pgf>.

Živanović, Sašo (2016). *Forest: A PGF/TikZ-Based Package for Drawing Linguistic Trees*. 2.0.2. 4th Mar. 2016. URL: <http://spj.ff.uni-lj.si/zivanovic/>.

— (2017). *Forest: A PGF/TikZ-Based Package for Drawing Linguistic Trees*. 2.1.5. 14th July 2017. CTAN: [forest](#).

— (2023). *Memoize*. 1.0.0. 10th Oct. 2023. CTAN: [memoize](#).

15 Implementation

<*sty> <@@=tableaux>

```

1 \NeedsTeXFormat{LaTeX2e}
2 \RequirePackage{svn-prov}
3 (!debug)\ProvidesPackage{SVN[\filebase.sty]}{$Id: prooftrees.dtx 11540 2026-01-19 06:46:23Z
   cfreees $}[v0.9.2 \revinfo]
4 (debug)\ProvidesPackage{SVN[\filebase-debug.sty]}{$Id: prooftrees.dtx 11540 2026-01-19 06:46:23Z
   cfreees $}[v0.9.2 \revinfo\ (debugging)]
5 \DefineFileInfo{SVN}
```

\prooftrees@enw Define \prooftrees@enw to hold the name of the environment.

Default is to name the environment prooftree, this ensures backwards compatibility.

```
6 \newcommand*\prooftrees@enw{prooftree}
```

Allow users to change the name to tableau using tableaux.

```
7 \DeclareOption{tableaux}{\renewcommand*\prooftrees@enw{tableau}}
```

Just in case.

```
8 \DeclareOption{tableau}{\renewcommand*\prooftrees@enw{tableau}}
```

```
9 \DeclareOption*{\PassOptionsToPackage{\CurrentOption}{forest}}
```

If \prooftree is not yet defined, set the name to prooftree; otherwise, use tableau to avoid conflict with bussproofs (which uses prooftree rather than bussproof as one might expect).

Is there some reason I didn't use a hook here? obviously hooks weren't a thing, but \AtBeginDocument? Oh, I guess I can't

```

10 \ifcsname prooftree\endcsname
11   \renewcommand*\prooftrees@enw{tableau}%
12 \else
13   \renewcommand*\prooftrees@enw{prooftree}%
14 \fi
```

Let users override the default prooftree in case they need to load bussproofs later.

```
15 \ProcessOptions
```

Load forest, but load maths packages later only if needed.

```

16 \RequirePackage{forest}[2016/12/04]
17 \@ifpackageloaded{forest-lib-ext.tagging}{}{%
18   \@ifpackageloaded{forest-lib-ext.tagging-debug}{}{%
19     (!debug)      \IfFileExists{forest-lib-ext.tagging.sty}{}{%
20     (!debug)      \useforestlibrary*{ext.tagging}%
21     (debug)       \IfFileExists{forest-lib-ext.tagging-debug.sty}{}{%
22     (debug)       \useforestlibrary*{ext.tagging-debug}%
23   }{}%
24     \PackageError{prooftrees}{This version of prooftrees requires the
25       forest library ext.tagging, part of the forest-ext package.}%
26   }{}%
27   This version of prooftrees will not be pushed to CTAN until TeX
28   Live includes forest-ext. Hence, you should see this error only if
29   you installed the updated prooftrees manually or your TeX
30   distribution updated prooftrees without including the new dependency.
31   In the former case, please don't do that. In the latter case, please
32   report the problem using your distribution's bug tracker.}
```

```
33      }%
34      }%
35      }%
36 }
```

\linenumberstyle

```
37 \newcommand*\linenumberstyle[1]{#1.}
```

Currently, keys starting `proof tree` or `tableau` and macros starting `prooftree` or `prooftree@` are intended for internal use only.

This does not apply to the environment `prooftree`.

Other keys and macros are intended for use in documents.

In particular, the style `proof tree` is **NOT**** intended to be used directly by the user and its direct use is ****ABSOLUTELY NOT SUPPORTED IN ANY WAY, SHAPE OR FORM****; it is intended only for implicit use when the `prooftree` environment calls it.**

Don't use @ in register/option names - the documentation is lying when it says non-alphanumerics will be converted to underscores when forming pgfmath functions ;)

```
38 \forestset{%
```

Line numbers

```
39 declare boolean register={line numbering},
```

Default is for line numbers

```
40 line numbering,
```

Line justifications

```
41 declare boolean register={justifications},
```

Default is for no line justifications (b/c there's no point in enabling this if the user doesn't specify any content)

```
42 not justifications,
```

Single branches: explicitly drawn branches and a normal level distance between lone children and their parents

```
43 declare boolean register={single branches},
```

Default is for lone children to be grouped with their parents

```
44 not single branches,
```

```
45 declare boolean register={auto move},% ble mae'n bosibl, symud pethau'n awtomatig
```

Default: symud yn awtomatig

```
46 auto move,
```

Default will be set to the width of 99 wrapped in the line numbering style

```
47 declare dimen register={line no width},
```

Fallback default is 0pt

```
48 line no width'=0pt,
```

Amount by which to shift justifications away from the main tree

```
49 declare dimen register={just sep},
```

Default is 1.5em

```
50 just sep'=1.5em,
```

Distance of justifications from centre of inner tree; overrides just sep

```
51 declare dimen register={just dist},  
52 just dist'=0pt,
```

Amount by which to shift line numbers away from the main tree

```
53 declare dimen register={line no sep},  
54 line no sep'=1.5em,
```

Distance of line nos. from centre of inner tree; overrides line no sep

```
55 declare dimen register={line no dist},  
56 line no dist'=0pt,
```

Distance between closure symbols and any following annotation

```
57 declare dimen register={close sep},  
58 close sep'=.75\baselineskip,  
59 declare dimen register={proof tree line no x},  
60 proof tree line no x'=0pt,  
61 declare dimen register={proof tree justification x},  
62 proof tree justification x'=0pt,  
63 declare dimen register={proof tree inner proof width},  
64 proof tree inner proof width'=0pt,  
65 declare dimen register={proof tree inner proof midpoint},  
66 proof tree inner proof midpoint'=0pt,
```

Count the levels in the proof tree

```
67 declare count register={proof tree rhif lefelau},  
68 proof tree rhif lefelau'=0,
```

Count the line numbers (on the left)

```
69 declare count register={proof tree lcount},  
70 proof tree lcount'=0,
```

Count the justifications (on the right)

```
71 declare count register={proof tree jcount},  
72 proof tree jcount'=0,
```

Adjustment for line numbering

```
73 declare count register={line no shift},  
74 line no shift'=0,  
75 declare count register={proof tree aros},  
76 proof tree aros'=0,  
77 declare toks register={check with},  
78 check with={\ensuremath{\backslash\checkmark}},  
79 declare boolean register={check right},  
80 check right,  
81 check left/.style={not check right},  
82 declare toks register={subs with},  
83 subs with={\ensuremath{\backslash\backslash}},
```

```
84  declare boolean register={subs right},
85  subs right,
86  subs left/.style={not subs right},
87  declare toks register={close with},
88  close with={\ensuremath{\otimes}},
89  declare keylist register={close format},
90  close format={font=\scriptsize},
91  declare keylist register={close with format},
92  close with format={},
93  declare toks register={merge delimiter},
94  merge delimiter={\text{;}},
95  declare boolean register={just refs left},
96  just refs left,
97  just refs right/.style={not just refs left},
98  declare keylist register={just format},
99  just format={},
100 declare keylist register={line no format},
101 line no format={},
102 declare autowrapped toks register={highlight format},
103 highlight format={draw=gray, rounded corners},
104 declare keylist register={proof statement format},
105 proof statement format={},
106 declare keylist register={wff format},
107 wff format={},
108 declare boolean={proof tree justification}{0},
109 declare boolean={proof tree line number}{0},
110 declare boolean={grouped}{0},
111 declare boolean={proof tree phantom}{0},
112 declare boolean={highlight wff}{0},
113 declare boolean={highlight just}{0},
114 declare boolean={highlight line no}{0},
115 declare boolean={highlight line}{0},
116 Autoforward={highlight line}{highlight just, highlight wff, highlight line no},
117 declare boolean={proof tree toing}{0},
118 declare boolean={proof tree toing with}{0},
119 declare boolean={proof tree rhiant cymysg}{0},
120 declare boolean={proof tree rhifo}{1},
121 declare boolean={proof tree arweinydd}{0},
122 declare autowrapped toks={just}{},
123 declare toks={proof tree rhestr rhifau llinellau}{},
124 declare toks={proof tree close}{},
125 declare toks={proof tree rhestr rhifau llinellau cau}{},
126 declare autowrapped toks={just options}{},
127 declare autowrapped toks={line no options}{},
128 declare autowrapped toks={wff options}{},
129 declare autowrapped toks={line options}{},
130 Autoforward={line options}{just options={#1}, line no options={#1}, wff options={#1}},
131 declare count={proof tree toing by}{0},
132 declare count={proof tree cadw toing by}{0},
133 declare count={proof tree toooing}{0},
134 declare count={proof tree proof line no}{0},
```

Keylists for internal storage

```
135 declare keylist={proof tree jrefs}{},
136 declare keylist={proof tree crefs}{},
```

Internal keylists for use in stages

```
137 declare keylist={proof tree ffurf}{},
138 declare keylist={proof tree symud awto}{},
139 declare keylist={proof tree creu nodiadau}{},
```

```
140 declare keylist={proof tree nodiadau}{} ,
```

Additional internal keylists so we don't pollute forest's and customisation is easier.

```
141 declare keylist={before copying content}{} ,  
142 declare tagging keylist={proof tree copy content}{} ,
```

Line nos and justifications don't exist yet, even if they are requested, so `proof tree wffs` is not an option, for instance.

```
143 proof tree copy content processing order/.nodewalk style={unique={fake=root,descendants}} ,  
144 declare keylist={proof tree after copying content}{} ,  
145 declare keylist={proof tree before typesetting nodes}{} ,  
146 declare keylist={proof tree before packing}{} ,  
147 declare keylist={proof tree before computing xy}{} ,  
  
148 declare keylist={proof tree after annotations}{} ,
```

Empty by default. Allow changes in between processing of standard keylists.

```
149 declare keylist={before making annotations}{} ,  
150 declare keylist={before annotating}{} ,
```

Additions for tagging. These are not actually used yet, but make experimenting (with `prooftrees-debug` easier.

```
151 declare boolean register={tag} ,  
152 tag=0 ,  
153 % ^~A declare toks register={plug} ,  
154 declare toks register={tag check with} ,  
155 tag check with={discharged} ,  
156 declare toks register={tag close with} ,  
157 tag close with={closed} ,  
158 declare toks register={tag subs with} ,  
159 tag subs with={substituted} ,  
160 declare toks register={tag to prove} ,  
161 tag to prove={To prove: } ,  
162 % ^~A declare keylist={before making tags}{} ,  
163 % ^~A declare keylist={proof tree tag nodes}{} ,  
164 % ^~A declare keylist={before getting tags}{} ,  
165 % ^~A declare keylist={proof tree get tags}{} ,  
166 % ^~A declare toks={ttoks}{} ,
```

> indicates use of process when it is the first token, preceding a list of instructions as opposed to pgfmath stuff

```
167 define long step={proof tree symud}{}%  
168   root,sort by={>{0}{level},>{_0<}{1}{n children}},sort'=descendants  
169 } ,  
  
170 define long step={proof tree cywiro symud}{}%  
171   root,if line numbering={n=2}{n=1},sort by={>{0}{level},>{_0<}{1}{n children}},sort'=descendants  
172 } ,
```

Updated version of defn. from saso's code (forest2-saso-ptsz.tex) & <https://chat.stackexchange.com/transcript/message/28321501#28321501>

```
173 define long step={proof tree camau}{}%
```

Angen +d - gweler <https://chat.stackexchange.com/transcript/message/28607212#28607212>

```
174   root,sort by={>{0}{y},>{0w1+d}{x}{-##1}},sort'={filter={descendants}{>{00!&}{proof  
tree rhifo}{proof tree phantom}}}%  
175 } ,
```

coeden brif yn unig ar ôl i greu nodiadau

```
176  define long step={proof tree wffs}{}{%
177    fake=root,if line numbering={n=2}{n=1},tree
178  },
```

Unlike the previous step, this includes any proof statement and ensures nodes are only visited once, which we want for tagging.

```
179  define long step={every wff}{}{%
180    unique={name=proof statement,proof tree wffs}%
181  },
```

See <https://tex.stackexchange.com/a/749854/39222> for example usage.

Cf. Sašo Živanović: <https://tex.stackexchange.com/a/296771/>

Cf. Sašo Živanović: <https://chat.stackexchange.com/transcript/message/28484520#28484520>

Is there any advantage to sorting here?

```
182  define long step={wffs from proof line no to}{n args=2}{
183    sort by={>0{proof tree proof line no}},
184    sort={filter={proof tree wffs}{> n0< n0> 0! &&{#1-1}{proof tree proof line no}{#2+1}{proof
185      tree proof line no}{phantom}}%}
186  },
```

Mark discharge with optional name substituted into existential

For building `alt` text, we want to do this after content is copied but still before `before typesetting nodes` or `proof tree before typesetting nodes`.

```
186  checked/.style={%
187    proof tree after copying content={%
188      if check right={%
189        content'={\ \forestregister{check with}#1},
190        if tag={%
191          alt text+/.process={Rw{tag check with}{ ##1#1}},
192          }{},
193        }{%
194          +content'={\forestregister{check with}#1\ },
195          if tag={%
196            +alt text+/.process={Rw{tag check with}{##1#1 }},
197            }{},
198          },
199        },
200      },
201  },
```

Mark substitution of name into universal

```
201  subs/.style={%
202    proof tree after copying content={%
203      if subs right={%
204        content'={\ \forestregister{subs with}#1},
205        if tag={%
206          alt text+/.process={Rw{tag subs with}{ ##1#1}},
207          }{},
208        }{%
209          +content'={\forestregister{subs with}#1\ },
210          if tag={%
211            +alt text+/.process={Rw{tag subs with}{##1#1 }},
212            }{},
213          },
214        },
215  },
```

215 },

This now uses nodes rather than a label to accommodate annotations; closing must be done before packing the tree to ensure that sufficient space is allowed for the symbol and any following annotation; the annotations must be processed before anything is moved to ensure that the correct line numbers are used later, even if the references are given as relative node names

```
216   close/.style={%
217     if={%
218       >{__}={#1}{}}%
219     }{}{%
220       temptoksb={},
221       temptoksa={#1},
222       split register={temptoksa}{:}{proof tree close,temptoksb},
223       if temptoksb={}{}{%
224         split register={temptoksb}{,}{proof tree cref},
225       },
226     },
227   proof tree after copying content=%
```

This node holds the closure symbol

```
228   append={%
229     [\forestregister{close with},
230      not proof tree rhifo,
231      proof tree phantom,
232      grouped,
233      no edge,
234      process keylist register=close with format,
```

Adjust the distance between the closure symbol and any annotation

```
235   proof tree before computing xy=%
236     delay=%
```

Cywiro? Fel arall, byddwr peth byth yn cael ei wneud achos proof tree phantom? Dim yn siwr o gwbl.

```
237   l'=\baselineskip,%
238   for children={%
239     1/.register=close sep,
240   },
241   },
242   },
243   proof tree after annotations=%
244   if={>{RR}{line numbering}{justifications}}{%
245     proof tree proof line no/.option=!parent.proof tree proof line no,
246   },
247   },
248   if={%
249     >{__}={#1}{}}%
250   }{}{%
```

Don't create a second node if there's no annotation.

```
251   delay=%
252   append=%
```

This node holds the annotation, possibly including cross-references which will be relative to the node's grandparent.

```

253      [,  

254          not proof tree rhifo,  

255          proof tree phantom,  

256          grouped,  

257          no edge,  

258          process keylist register=close format,  

259          if={%  

260              >{0_=}{!parent, parent.proof tree close}{}}%  

261              }{}{content/.option=!{parent, parent}.proof tree close},  

262              proof tree crefs/.option=!{parent, parent}.proof tree crefs,  

263              delay={%  

264                  !{parent, parent}.proof tree crefs'={},  

265              },  

266              proof tree after annotations={%  

267                  if={>{RR|}{line numbering}{justifications}}{}%  

268                      proof tree proof line no/.option=!{parent, parent}.proof tree proof  

line no,  

269                      }{},  

270                      },  

271                      ]%  

272                      },  

273                      },  

274                      },  

275                      ]%  

276                      },  

277                      },  

278                      },

```

Creates the line numbers on the left; note that it **does** matter that these are part of the tree, even though they do not need to be packed or to have *xy* computed; moreover, it matters that each is the child of the previous line number... so it won't do for them to **remain** siblings, even though that's fine when they are created.

```

279 proof tree line no/.style={%  

280     anchor=base west,  

281     no edge,  

282     proof tree line number,  

283     text width/.register=line no width,  

284     x'/.register=proof tree line no x,  

285     process keylist register=line no format,  

286     delay={%  

287         proof tree lcount'+=1,  

288         tempcounta/.process={RRw2+n}{proof tree lcount}{line no shift}{##1##2},  

289         content/.process={Rw1}{tempcounta}{\linenumberstyle{##1}},% content i.e. the line  

number

```

Name them so they can be moved later

```

290     name/.expanded={line no \forestregister{tempcounta}},%  

291     typeset node,

```

The initial location of most line numbers is incorrect and they must be moved

```

292     if proof tree lcount>=3{%

```

Move the line number below the previous line number

```

293         for previous={%  

294             append/.expanded={line no \forestregister{tempcounta}}  

295             },  

296             }{},  

297             },

```

298 },

Creates the justifications on the right but does not yet specify any content

```
299 proof tree line justification/.style={%
300   anchor=base west,
301   no edge,
302   proof tree justification,
303   x/.register=proof tree justification x,
304   process keylist register=just format,
305   delay={%
306     proof tree jcount'+=1,
307     tempcounta/.process={RRw2+n}{proof tree jcount}{line no shift}{##1+##2},
```

Name them so they can be moved

308 name/.expanded={just \forestregister{tempcounta}},

Angen i osgoi broblemau 'da highlight just/line etc.

309 typeset node,

Correct the location as for the line numbers (cf. line no style)

```
310     if proof tree jcount>=3{%
311         for previous={%
312             append/.expanded={\just \forestregister{tempcounta}},%
313         },
314         }{},
315     },
316 },
317 zero start/.style={%
318     line no shift'+=-1,
319 }.
```

Sets a proof statement

```

320 to prove/.style={%
321   for root={%
322     proof tree before typesetting nodes={%
323       content={#1},
324       phantom=false,
325       baseline,
326       if line numbering={anchor=base west}{anchor=base},
327       process keylist register=proof statement format,
328       if={>R{tag}}{%
329 (debug)         debug tagging=Copying to prove to alt text,
330         alt text/.process={0Rw2{content}{tag to prove}{##2\ \ensuremath{##1}}},%
331 (debug)         debug tagging/.option=alt text,
332 % ^^A         collate tags={%
333 % ^^A %<debug>         debug tagging=Pick up alt text from to prove,
334 % ^^A         collate/.option=alt text,
335 % ^^A       },
336     }{},%
337   },
338   proof tree before computing xy={%
339     delay={%
340       for children={%
341         l=1.5*\baselineskip,
342       },

```

```
343      },
344      },
345      },
346      },
```

This style should ****NOT**** be used directly in a forest environment - see notes at top of this file.

```
347 proof tree/.style={%
348   for tree={%
349     parent anchor=children,
350     child anchor=parent,
351     math content,
352     delay=1%
```

If we've got justifications, make sure nodes are created for them later and split out cross-references so we identify the correct nodes before anything gets moved, allowing the use of relative node names.

```
353   if just={}{}{%
354     justifications,
355     temptoksa={},
356     split option={just}{:}{just,temptoksa},
357     if temptoksa={}{}{%
358       split register={temptoksa}{,}{proof tree jref},
359     },
360   },
361   if content={}{} if there's no proof statement
362   if level=0{}{%
363     shape=coordinate,
364   },
365 },
366 },
367 },
368 where level=0{%
```

No edges from phantom root or proof statement to children.

```
369   for children={%
370     proof tree before typesetting nodes={%
371       no edge,
372     },
373   },
374   delay={%
375     if content={}{}{phantom}{},
```

Create the line numbers if appropriate.

```
376   if line numbering={%
377     parent anchor=south west,
378     if line no width={0pt}{%
379       line no width/.pgfmath={width("\noexpand\linenumberstyle{99}")},
380     }{},
381   }{},
382 },
```

This is processed after computing xy.

```
383     proof tree creu nodiadau={%
```

Count proof lines if necessary.

```
384     if={>{RR|}{line numbering}{justifications}}{%
385         proof tree rhif lefelau'/.register=line no shift,
386         for proof tree camau={%
387             if level>=1{%
388                 if={%
389                     >{00<}{y}{!back.y}%
390                 }{%
391                     proof tree rhif lefelau'+=1,
392                     proof tree proof line no'/.register=proof tree rhif lefelau,
393                 }{%
394                     proof tree proof line no'/.register=proof tree rhif lefelau
395                 },
396             }{%
397             },
398             proof tree inner proof midpoint/.min={%
399                 >{00w2+d}{x}{min x}{##1+##2}%
400             }{fake=root,descendants},
401             proof tree inner proof width/.max={%
402                 >{00w2+d}{x}{max x}{##1+##2}%
403             }{fake=root,descendants},
404             proof tree inner proof width/.register=proof tree inner proof midpoint,
405             proof tree inner proof midpoint/.process={%
406                 Rw+d{proof tree inner proof width}{##1/2}%
407             },
408         }{},
```

Get the x position of line numbers and adjust the location and alignment of the proof statement.

```
409     if line numbering={%
410         proof tree line no x/.min={>{00w2+d}{x}{min x}{##1+##2}}{fake=root,descendants},
411         if={%
412             > Rd= {line no dist}{0pt}%
413         }{%
414             proof tree line no x-/.register=line no sep,
415         }{%
416             tempdima/.register=proof tree inner proof width,
417             tempdima:=2,
418             if={%
419                 > RR< {line no dist}{tempdima}%
420             }{%
421                 proof tree line no x/.register=proof tree inner proof midpoint,
422                 proof tree line no x-/.register=line no dist,
423             },
424         },
425         proof tree line no x-/.register=line no width,
426         for root={%
427             tempdimc/.option=x,
428             x'+/ .register=proof tree line no x,
429             x'-/ .option=min x,
430         },
```

create line numbers on left

```
431     prepend={%
432         [,,
433             proof tree line no,
```

() to group are required here - otherwise, the -1 (or -2 or whatever) is silently ignored. Most are created in the wrong place but proof tree line no moves them later.

```

434         repeat={((proof_tree_rhif_lefelau)-1)-(line_no_shift)}{%
435             delay n={proof_tree_lcount}{%
436                 append={[], proof tree line no},%
437                 },
438             },
439             ]%
440             },
441         }{},
```

Get the x position of justifications and create the nodes which will hold the justification content, if required.

```

442     if justifications={%
443         proof tree justification x/.max={%
444             >{00w2+d}{x}{max x}{##1+##2}%
445             }{fake=root,descendants},%
446             if={%
447                 > Rd= {just dist}{0pt}%
448             }{%
449                 proof tree justification x+/.register=just sep,
450             }{%
451                 tempdima/.register=proof tree inner proof width,
452                 tempdima:=2,
453                 if={%
454                     > RR< {just dist}{tempdima}%
455                 }{%
456                     proof tree justification x/.register=proof tree inner proof midpoint,
457                     proof tree justification x+/.register=just dist,
458                 },
459             },
460             append={%
461                 [],
462                 proof tree line justification,
```

Most are created in the wrong place but proof tree line justification moves them later.

```

463         repeat={((proof_tree_rhif_lefelau)-1)-(line_no_shift)}{%
464             delay n={proof_tree_jcount}{%
465                 append={[], proof tree line justification]},%
466                 },
467                 ]%
468                 },
469             },
470         }{},%
471         },
472     }{%
473     delay=%
```

Automatically group lines if not using single branches.

```

474     if single branches={}{}{%
475         if n children=1{}{%
476             for children={%
477                 grouped,
478                 },
479             }{}{%
480             },
481         },
```

Apply wff-specific highlighting and additional TikZ keys.

```

482     proof tree before typesetting nodes={%
483         process keylist register=wff format,
484         if highlight wff={node options/.register=highlight format}{},
485         node options/.option=wff options,
486     },
487 }

```

Processed before proof tree symud auto: adjusts the alignment of lines when some levels of the tree are grouped together either whenever the number of children is only 1 or by applying the grouped style to particular nodes when specifying the tree.

```

488     proof tree ffurf={%
489         if auto move={%
490             if single branches={%
491                 where={%
492                     >{0! _0< 0 &&} {grouped}{2}{level}{proof tree rhifo}%
493                 }{%
494                     if={%
495                         >{_0= _0< &}{1}{!parent.n children}{1}{!parent.parent.n children}%
496                     }{%
497                         not tempboola,
498                         for root/.process={0w1}{level}{%
499                             for level={##1}{%
500                                 if={%
501                                     >{_0< _0= &}{1}{!parent.n children}{1}{n}%
502                                 }{%
503                                     tempboola,
504                                     }{ },
505                                 },
506                             },
507                             if tempboola={%
508                                 proof tree toing,
509                             }{ },
510                         }{ },
511                         }{ },
512                     }{ },
513                     where={%
514                         >{0 _0< 0 &&} {grouped}{1}{level}{proof tree rhifo}%

```

This searches for certain kinds of structural asymmetry in the tree and attempts to move lines appropriately in such cases - the algorithm is intended to be relatively conservative (not in the sense of 'cautious' or 'safe' but in the sense of 'reflection of the overlapping consensus of reasonable users' / 'what would be rationally agreed behind the prooftrees veil of ignorance'; however, I should have realised I actually had 'the overlapping consensus of reasonable Beamer users' in mind rather than 'the overlapping consensus of reasonable users', so there is now an option to turn it off; apologies if this comment previously misclassified you as 'unreasonable'; apologies for the inconvenience if you are an unreasonable user).

```

515     }{%
516         not tempboola,
517         for root/.process={0w1}{level}{%
518             for level={##1}{%
519                 if={%
520                     >{_0< _0= &}{1}{!parent.n children}{1}{n}%
521                 }{%
522                     tempboola,
523                     }{ },
524                 },

```

Sašo: <https://chat.stackexchange.com/transcript/message/27874731#27874731>, see also <https://chat.stackexchange.com/transcript/message/27874722#27874722>.

```
525      },%
526      if tempboola=%
527          if n children=0{%
```

We're already moving the parent and the child will move with the parent, so we can just mark this and do nothing else.

```
528          if={>{00|}{!parent.proof tree toing}{!parent.proof tree toing with}}{%
529              proof tree toing with,
530          }{%
```

Don't move a terminal node even in case of asymmetry: instead, create a separate proof line for terminal nodes on this level which are only children, by moving children with siblings on this level down a proof line, without altering their physical location.

```
531      for root/.process={0w1}{level}{%
```

This makes the tree more compact and stops it looking silly.

```
532          for level={##1}{%
533              if=%
534                  >{_0< _0= &}{1}{!parent.n children}{1}{n}%
535          }{%
```

This just serves to keep the levels nice for the sub-tree and ensure things align. We need this because we want to skip a level here to allow room for the terminal node in the other branch.

```
536      for parent=%
```

We mark the parent to avoid increasing the line number of its descendants more than once.

```
537          if proof tree rhiant cymysg={}f%
538              proof tree rhiant cymysg,
539                  for descendants=%
540                      proof tree toing by'+=1,
541                      },
542                      },
543                      },
544                      }{},
545          },
```

Sašo: <https://chat.stackexchange.com/transcript/message/27874731#27874731>, see also <https://chat.stackexchange.com/transcript/message/27874722#27874722>.

```
546          },
547          },
548          no edge,
549      }{%
550          if=%
551              >{_0= _0< &}{1}{!parent.n children}{1}{!parent.parent.n children}%
552          },
553          proof tree toing,
554          }{no edge},
555          },
556          }{no edge},
557      }{},
```

Don't try to move if the node has more than 1 child or the grandparent has no more than that; otherwise, mark the node as one to move - we figure out where to move it later.

```
552          },
553          proof tree toing,
554          }{no edge},
555          },
556          }{no edge},
557      }{},
```

```
558     }{},  
559 },
```

Processed before typesetting nodes: if *this* could be done during packing, that would be very nice, even if the previous stuff can't be.

```
560     proof tree symud awto=%  
561     if auto move=%  
562     proof tree aros'=0,  
563     for proof tree symud=%
```

This relies on an experimental feature of forest, which is anffodus.

```
564     if proof tree toing=%  
565     for nodewalk={fake=parent,fake=sibling,descendants}{do dynamics},  
566     delay n={\forestregister{proof tree aros}}%  
567     tempcounta/.max=%  
568     >{0000w4+n}{level}{proof tree toing by}{proof tree toooing}%  
569     {proof tree rhifo}{(#1+##2+##3)*##4}%  
570     }{parent,sibling,descendants},  
571     if tempcounta>=1%  
572     if=%  
573     >{Rw1+n 00w2+n >}{tempcounta}{##1+1}{level}{proof tree toing by}{##1+##2}%  
574     }%  
575     tempcounta/.option=level,  
576     tempcounta'+=1,  
577     move by/.register=tempcounta,  
578     }{no edge},  
579     }{no edge},  
580     },  
581     proof tree aros'+=4,  
582     }{},  
583     },  
584     }{},  
585 },
```

Processed after proof tree creu nodiadau and before before drawing tree: creates annotation content which may include cross-references, applies highlighting and additional TikZ keys to line numbers, justifications and to wffs where specified for entire proof lines.

```
586     proof tree nodiadau=%
```

Resolve cross-refs in closures.

```
587     where proof tree crefs={}{}%  
588     split option={proof tree crefs}{,}{proof tree rhif llinell cau},  
589     if content={}{}%  
590     content/.option=proof tree rhestr rhifau llinellau cau,  
591     }%  
592     content+/.process={_0}{\ }{proof tree rhestr rhifau llinellau cau},  
593     },  
594     typeset node,  
595 },
```

Apply highlighting and additional TikZ keys to line numbers; initial alignment of numbers with proof lines.

```
596     if line numbering=%  
597     for proof tree wffs=%  
598     if highlight line no=%
```

From Sašo's anti-pgfmath version - rhaid ddweud proof tree proof line no yn ddwywaith ?! dim yn bosibl i ailddefnyddio'r gyntaf ?!

```

599      for name/.process={0w1000w3}{proof tree proof line no}{line no ##1}{proof
  tree proof line no}{line no options}{y}{%
600          node options/.register=highlight format,
601          ##2,
602          y'##3,
603          proof tree proof line no'=##1,
604          typeset node,
605          }%
606      }{%
607          if line no options={}{}%
608          if proof tree phantom={}{}%
609          for name/.process={0w100w2}{proof tree proof line no}{line no ##1}{proof
  tree proof line no}{y}{%
610              y'##2,
611              proof tree proof line no'=##1,
612              }%
613          },
614      }{%
615          for name/.process={0w1000w3}{proof tree proof line no}{line no ##1}{proof
  tree proof line no}{line no options}{y}{%
616              ##2,
617              y'##3,
618              proof tree proof line no'=##1,
619              typeset node,
620              }%
621          },
622          },
623          },
624      }{},
```

Initial alignment of justifications with proof lines, addition of content, resolution of cross-references and application of highlighting and additional TikZ keys.

```

625      if justifications={}%
626          for proof tree wffs={}%
627          if just={}{}%
628              if proof tree phantom={}{}%
```

From Sašo's anti-pgfmath version - rhaid ddweud proof tree proof line no yn ddwywaith ?! dim yn bosibl i ailddefnyddio'r gyntaf ?!

```

629          for name/.process={0w100w2}{proof tree proof line no}{just ##1}{proof tree
  proof line no}{y}{%
630              y'##2,
631              proof tree proof line no'=##1,
632              }%
633          },
634      }{%
```

Puts the content of the justifications into the empty justification nodes on the right; because this is done late, the nodes need to be typeset again.

```
635          if proof tree jrefs={}{}{%
```

Resolve cross-refs in justifications.

```

636          split option={proof tree jrefs}{,}{proof tree rhif llinell},
637          if just refs left={}%
638              +just/.process={0_}{proof tree rhestr rhifau llinellau}{\ },
```

```

639      },
640      just+/.process={_0}{\ }{proof tree rhestr rhifau llinellau},
641      },
642      },

```

Apply highlighting and additional TikZ keys to justifications, set content and merge any conflicting specifications, warning user if appropriate.

```
643      if highlight just=%
```

From Sašo's anti-pgfmath version - rhaid ddweud proof tree proof line no yn ddwywaith ?! dim yn bosibl i ailddefnyddio'r gyntaf ?!

```

644      for name/.process={0w10000w4}{proof tree proof line no}{just ##1}{proof
  tree proof line no}{just}{just options}{y}{%
645      if=%
646      >{_0_= _0_= }{content}{content}{##2}%

```

Gweler isod - o gôd Sašo.

```

647      },
648      content={##2},

```

Avoid merging tags for merged justifications. We need this in four places: for merged and unmerged justifications with and without highlighting. This would have been easier with Peter Smith's preferred design

```

649      },
650      content+={\forestregister{merge delimiter}##2},
651      TeX={\PackageWarning{prooftrees}{Merging conflicting justifications
  for line ##1! Please examine the output carefully and use "move by" to move lines later
  in the proof if required. Details of how to do this are included in the documentation.}},

```

Avoid merging tags for merged justifications.

```

652      },
653      node options/.register=highlight format,
654      ##3,
655      y'##4,
656      proof tree proof line no'##1,
657      typeset node,
658      }%^^A do NOT put a comma here!
659      }

```

From Sašo's anti-pgfmath version - rhaid ddweud proof tree proof line no yn ddwywaith ?! dim yn bosibl i ailddefnyddio'r gyntaf ?!

```

660      for name/.process={0w10000w4}{proof tree proof line no}{just ##1}{proof
  tree proof line no}{just}{just options}{y}{%
661      if=%

```

From Sašo's anti-pgfmath version - I appreciate this is faster, but why is it **required**??!

```

662      >{_0_= _0_= }{content}{content}{##2}%
663      },
664      content={##2},

```

Avoid merging tags for merged justifications.

```

665      },
666      content+={\forestregister{merge delimiter}##2},
667      TeX={\PackageWarning{prooftrees}{Merging conflicting justifications
  for line ##1! Please examine the output carefully and use "move by" to move lines later
  in the proof if required. Details of how to do this are included in the documentation.}},

```

Avoid merging tags for merged justifications.

```

668      },
669      ##3,
670      y'##4,
671      proof tree proof line no'##1,
672      typeset node,
673      }%^A do NOT put a comma here!
674      }
675      },
676      },
677  },

```

Apply highlighting and TikZ keys which are specified for whole proof lines to all applicable wffs.

```

678      for proof tree wffs=%
679      if proof tree phantom={}%
680      if highlight line=%
681      for proof tree wffs/.process={00w2}{proof tree proof line no}{line options}{%
682      if proof tree proof line no={##1}{%
683      node options/.register=highlight format,
684      ##2,
685      }{}%
686      },
687      }{%
688      for proof tree wffs/.process={00w2}{proof tree proof line no}{line options}{%
689      if proof tree proof line no={##1}{##2}{},
690      },
691      },
692      delay={typeset node},
693      },
694      },
695  },

```

Initial alignment so we don't get proof line numbers incrementing due to varying height/depth of nodes, for example - when single branches is true and few nodes are grouped, this is also a reasonable first approximation.

```

696      proof tree before packing=%
697      for tree=%
698      tier/.process={00w2+nw1}{level}{proof tree toing by}{##1+##2}{tier ##1},
699      },

```

If there's no proof statement, adjust the alignment of the proof relative to the surrounding text.

```

700      for root=%
701      if content={}{}%
702      !{n=1}.baseline,
703      }{},
704      },
705  },

```

Adjust distance between levels for grouped nodes after tree is packed.

```

706      proof tree before computing xy=%
707      for tree=%
708      if=%
709      >{0 _0< &}{grouped}{1}{level}%

```

Osgoi overlapping nodes, if possibl: cwestiwn <https://tex.stackexchange.com/q/456254/>.

```

710      }{%
711      not tempboola,

```

```

712      tempcounta/.option=level,
713      tempcountb/.option=proof tree toing,
714      tempcountb+/.option=proof tree toooing,
715      for nodewalk={fake=root, descendants}{if={> R0= On> 0! 0! 00w2+nR= &&&&
716          {tempcounta}{level} {!u.n children}{1} {proof tree arweinydd} {proof tree
717          phantom} {proof tree toing by} {proof tree toooing}{##1+##2} {tempcountb}
718          }{tempboola}{},,
719          if tempboola={}{'l'=\baselineskip},
720          }{},,
721      },

```

Set final alignment for proof lines which have been moved by effectively grouping lead nodes and moving their subtrees accordingly - this requires that each line number and justification be the child of the previous one and that if justifications are used at all, then justifications exist for all proof lines, even if empty.

```
722      proof tree after annotations=%
```

Correct the alignment of move by lines when single branches is false - o fersiwn anti-pgfmath Sašo.

```
723      if={>{RR|R!&}{line numbering}{justifications}{single branches}}{%
```

Track cumulative adjustments to line numbers and justifications

```

724      tempdimc'=0pt,
725      for proof tree cywiro symud=%

```

Only examine the lead nodes - their descendants need the same (cumulative) adjustments

```

726      if proof tree arweinydd=%
727          tempdima'/ .option=y,

```

If there are line numbers, we use the previous line number's vertical position

```

728      if line numbering=%
729          for name/.process={0w1+nw1}{proof tree proof line no}{##1-1}{line no ##1}{%
730              arafach ?
731                  tempdimb'/ .option=y,
732          }%

```

If not, we use the previous justification's vertical position

```

732      }%
733          for name/.process={0w1+nw1}{proof tree proof line no}{##1-1}{just ##1}{%
734              arafach ?
735                  tempdimb'/ .option=y,
736          }%

```

The parent (which will be a phantom) gets aligned with the previous line

```

737      for parent=%
738          y'/ .register=tempdimb,
739      },

```

Adjust so we align this line below the previous one (assuming we're going down)

```

740      if tempdimb<={0pt}{%
741          tempdimb'=\baselineskip,
742      }%
743          tempdimb'+=\baselineskip,
744      },

```

How far are we moving?

```
745           tempdimb'-.register=tempdima,
```

Adjust this node and all descendants

```
746           for tree=%
747             y'+/.register=tempdimb,
748           },
```

Deduct any tracked cumulative adjustments to line numbers and justifications

```
749           tempdimb'-.register=tempdimc,
```

Adjust the line numbers, if any

```
750           if line numbering=%
751             for name/.process={0w1}{proof tree proof line no}{line no ##1}{%
752               for tree=%
753                 y'+/.register=tempdimb,
754               },
755             }%
756           }{},
```

Adjust the justifications, if any

```
757           if justifications=%
```

t. 60 manual 2.1 rcl

```
758           for name/.process={0w1}{proof tree proof line no}{just ##1}{%
759             for tree=%
760               y'+/.register=tempdimb,
761             },
762             }%
763           }{},
```

Add the adjustment just implemented to the tracked cumulative adjustments for line numbers and/or justifications

```
764           tempdimc'/.register=tempdimb,
765           }{},,
766           },
767           }{},,
768           if=%
769             > RR| {auto move}{single branches}%
770           }{}{%
771             where proof tree arweinydd=%
772               for nodewalk=%
773                 save append={proof tree walk}{%
774                   current,
775                   do until=%
776                     > 0+t_+t!= {content}{}%
777                     }{parent}%
778                   }%
779                 }{},,
780               }{},,
781               where level>=1{%
782                 if grouped=%
783                   if in saved nodewalk={current}{proof tree walk}{}{%
784                     no edge,
785                   },
786                 }{},,
```

```

787      }{},
788      },
789      },
790      },

```

This implements both the automated moves `prooftrees` finds necessary and any additional moves requested by the user - more accurately, it implements initial moves, which may get corrected later (e.g. to avoid skipping numbers or creating empty proof lines, which we assume aren't wanted).

```

791  move by/.style={%
792    if={%
793      >{_n<}{0}{#1}%

```

Only try to move the node if the target line number exceeds the one i.e. the line number is to be positively incremented.

```

794  }{%
795    proof tree cadw toing by/.option=proof tree toing by,
796    proof tree arweinydd,
797    for tree={%
798      if={%
799        >{_n<}{1}{#1}%

```

Track skipped lines for which we won't be creating phantom nodes

```

800  }{%
801    proof tree toing by+=#1-2,
802    proof tree toooing'+=1,
803    }{},
804  },

```

Insert our first phantom

```

805  delay={%
806    replace by={%
807      [,
808        if={%
809          >{_n<}{1}{#1}%
810        }{%
811          child anchor=parent,
812          parent anchor=parent,
813        }{%
814          child anchor=children,
815          parent anchor=children,
816        },
817        proof tree phantom,

```

Sašo Živanović: <https://chat.stackexchange.com/transcript/message/27990955#27990955>.

```

818    edge path/.option=!last dynamic node.edge path,
819    edge/.option=!last dynamic node.edge,
820    append,
821    proof tree after annotations={%
822      if={>{RR|}{line numbering}{justifications}}{%
823        proof tree proof line no/.process={0w1+n}{!parent.proof tree proof line
no}{##1+1},
824        }{},
825      },
826      if={%
827        >{_n<}{1}{#1}%

```

If we are moving by more than 1, we insert a second phantom so that a node with siblings which is moved a long way will not get a unidirectional edge but an edge which looks similar to others in the tree (by default, sloping down a line or so and then plummeting straight down rather than a sharply-angled steep descent).

```

828      }{%
829          delay={%
830              append={%
831                  [,
832                      child anchor=parent,
833                      parent anchor=parent,
834                      proof tree toing by=#1-2+proof_tree_cadw_toing_by,
835                      proof tree phantom,
836                      edge path/.option=!u.edge path,
837                      edge/.option=!u.edge,
838                      proof tree after annotations={%
839                          if={>{RR|}{line numbering}{justifications}}{%
840                              proof tree proof line no/.process={0w1+n}{!n=1.proof tree proof
line no}{##1-1},
841                          }{,
842                          },
843                          append=!sibling,
844                          ]%
845                          },
846                          ],
847                      }{%
848                          if single branches={}{%
849                              delay={%
850                                  for children={%
851                                      no edge,
852                                      },
853                                      },
854                                      ],
855                                      ],
856                                      ]%
857                                      },
858                                      },
859                      }{%
860                          TeX/.process={0w1}{name}{\PackageWarning{prooftrees}{Line not moved! I can only
move things later in the proof. Please see the documentation for details. ##1}},
861                          },
862                      },

```

Get the names of nodes cross-referenced in closure annotations for use later

```

863 proof tree cref/.style={%
864     proof tree crefs+/.option=#1.name,
865     },

```

Get the proof line numbers of the cross-referenced nodes in closure annotations, using the list of names created earlier.

```

866 proof tree rhif llinell cau/.style={%
867     if proof tree rhestr rhifau llinellau cau={}{}}{%
868         proof tree rhestr rhifau llinellau cau+={,\,},
869         },
870         proof tree rhestr rhifau llinellau cau+/.option=#1.proof tree proof line no,
871     },

```

Get the names of nodes cross-referenced in justifications for use later.

```

872 proof tree jref/.style={%

```

```
873     proof tree jrefs+/.option=#1.name,
874 },
```

Get the proof line numbers of the cross-referenced nodes in justifications, using the list of names created earlier.

```
875 proof tree rhif llinell/.style=%
876   if proof tree rhestr rhifau llinellau={}{}{%
877     proof tree rhestr rhifau llinellau+={,\\,},
878 },
```

works according to Sašo's anti-pgfmath version

```
879 proof tree rhestr rhifau llinellau+/.option=#1.proof tree proof line no,
880 },
```

2018-02-19 ateb <https://tex.stackexchange.com/a/416037/>

```
881 line no override/.style=%
882   proof tree after annotations=%
883     for name/.process={0w}{proof tree proof line no}{line no ##1}%
884       content=\linenumberstyle{#1},
885       typeset node,
886     },
887   },
888 },
```

2018-02-19 gweler uchod

```
889 no line no/.style=%
890   proof tree after annotations=%
891     for name/.process={0w}{proof tree proof line no}{line no ##1}%
892       content=,
893       typeset node,
894     },
895   },
896 },
```

Styles to make facilitate drawing around nodewalks.

```
897 prooftrees@nodewalk@node/.style={inner sep=0pt},
898 nodewalk node+/.code=%
899   \pgfqkeys{/forest}{prooftrees@nodewalk@node/.append style={#1}}%
900 },
901 +nodewalk node/.code=%
902   \pgfqkeys{/forest}{prooftrees@nodewalk@node/.prepend style={#1}}%
903 },
904 nodewalk node'//.code=%
905   \pgfqkeys{/forest}{prooftrees@nodewalk@node/.style={#1}}%
906 },
907 nodewalk node/.forward to=/forest/nodewalk node+,
908 nodewalk to node/.style 2 args=%
909   proof tree after annotations=%
910   tikz+=%
911   \node [fit to={#2},/forest/prooftrees@nodewalk@node] (#1) {};
912 },
913 },
914 },
```

Two styles for debugging. Despite the names, these are available in the non-debug package for largely historical reasons, but also because they probably do not cost much.

Style for use in debugging moves which displays information about nodes in the tree.

```

915   proof tree dadfygio/.style={%
916     proof tree before packing={%
917       for tree={%
918         label/.process={000w3}{level}{proof tree toing by}{id}{%
919           [red,font=\tiny,inner sep=0pt,outer sep=0pt, anchor=south]below:##1##2##3%
920         },
921       },
922     },
923     proof tree after annotations={%
924       for tree={%
925         delay={%
926           tikz+.process={0w1}{proof tree proof line no}{%
927             \node [anchor=west, font=\tiny, text=blue, inner sep=0pt] at (.east) {##1};%
928           },
929         },
930       },
931     },
932   },

```

Debugging / dangos dimension stuff.

```

933   proof tree alino/.style={%
934     proof tree after annotations={%
935       tikz+.process={%
936         RRRw4{proof tree inner proof midpoint}{line no width}{line no dist}{just dist}%
937       {
938         \begin{scope}[densely dashed]
939           \draw [darkgray] (##1,0) coordinate (a) -- (a |- current bounding box.south);
940           \draw [green] (current bounding box.west) -- +(##2,0) coordinate (b);
941           \draw [blue] (b) -- +(##3,0) coordinate (c);
942           \draw [magenta] (c) -- +(##4,0);
943         \end{scope}
944       }%
945     },
946   },
947 },

```

debug tagging is more expensive, so split this out.

ANGEN: dw i ddim yn meddwel bod crefs yn cynnwys explicit closures? Reset `proof tree copy content`.

```

948   proof tree copy content to tags/.style={%
949     redeclare tagging keylist={proof tree copy content}{%
950   <debug>       debug tagging=Copying node contents,
951     if content={}{}{%
952   <debug>       debug tagging=Copying node content to alt text,
953     alt text+.process={0w{content}{\ensuremath{##1}}},%
954   <debug>       debug tagging/.process={0w{alt text}{alt text is ##1}},%
955     },
956   },
957 },

```

This is not a choice key. It is an additional choice for the `tag nodes uses` key provided by `ext.tagging`. Resets `tag nodes`. Adds an option to `tag nodes uses`.

```

958   tag nodes uses/tableaux alt text/.style={%
959     redeclare tagging keylist={tag nodes}{%
960   <debug>   debug tagging/.process={0w{id}{Making tags for node with id ##1:}},%
961   <debug>   debug tagging/.process={0w{alt text}{alt text##1}},%

```

```

962 <debug>      debug tagging/.process={0w{content}{content=##1}},
963 <debug>      debug tagging/.process={0w{proof tree proof line no}{proof tree proof line no=##1}},
964 <debug>      debug tagging/.process={0w{just}{just=##1}},
965      if={>00!&{proof tree rhifo}{proof tree phantom}}
966      {%
967      if line numbering=%
968      +alt text={\ },
969      +alt text/.option=proof tree proof line no,
970      }{ },
971      if justifications=%
972 <debug>      debug tagging={Looking for a justification ...},

```

Avoid merged justifications when tagging; duplicate shared justifications where possible.

```

973      if just=%
974      if={> 0_= {!u.n children}{2}}%
975      if={>0_= {!s.just}{}}{}{just/.option=!s.just,},
976 <debug>      debug tagging/.process={0w{just}{from sibling just is ##1}},
977      {%
978      temptoksa=,
979      for nodewalk=%
980      while nodewalk valid={u}{%
981      u,
982      if proof tree phantom=%
983      if n children=2{%
984      back=1,
985      s,
986      temptoksa/.option=just%
987      }{ },
988      break,
989      }%
990      }%
991      }{ },
992      just/.register=temptoksa,
993 <debug>      debug tagging/.process={0w{just}{from ancestor sibling just is ##1}},
994      },
995      }{ },
996      if just=%
997      alt text+/.process=%
998      0w{just}{\ ##1\ }%
999      },
1000      },
1001 <debug>      debug tagging/.process={0w{alt text}{alt text is now ##1}},
1002      }{ },
1003 <debug>      debug tagging/.process={0w{alt text}{alt text is now ##1}},
1004      }{%
1005      if n children=0{%
1006      delay=%
1007 <debug>      debug tagging=Leaf node,
1008 <debug>      debug tagging=Get closure status,
1009      if={> 0_=! 0_=! | {proof tree crefs}{} {!uu.proof tree close}{}}
1010      {%
1011 <debug>      debug tagging=Branch is closed,
1012 <debug>      debug tagging/.process={0w{proof tree crefs}{crefs: ##1}},
1013 <debug>      debug tagging/.process={0w{!uu.proof tree close}{!uu.proof tree close:
##1}},
1014 <debug>      debug tagging/.process={0w{content}{content: ##1}},
1015      !uu.alt text+/.process={0Rw2{content}{tag close with}{\ ##2\ ##1\ }},
1016 <debug>      debug tagging/.process={0w{!uu.alt text}{!uu.alt text is now ##1}},
1017      }{%
1018 <debug>      debug tagging=Branch is open,

```

```
1019      },
1020      },
1021      }{},
1022      },
1023      },
1024      },
```

Note that this method would not work for many forest trees and may fail for some tableaux, but should work for most proofs, I think. Note this is not just default. It is the **only** option even vaguely compatible with tagging.

```
1025 <debug> debug tagging/.code={},
1026 % ^~A dadfygio >>>
1027 }
1028 \bracketset{action character=@}

prooftree tableau \forest/\endforest from egreg's answer at https://tex.stackexchange.com/a/229608/

1029 \NewDocumentEnvironment{\prooftrees@enw}{ m +b }
1030 {%
1031   \prooftrees@init
1032   \forest
1033   (%
```

Customised definition of stages - we don't use any custom stages, but we do use several custom keylists, where the processing order of these is critical.

Nothing is removed from the standard forest definition - we only change it by adding to it.

```
1034   stages={%
1035     for root'={%
1036       process keylist register=default preamble,
1037       process keylist register=preamble,
1038     },
1039     process keylist=given options,
1040
1041   proof tree before typesetting nodes, proof tree after copying content, proof tree
1042   before packing, proof tree before computing xy and proof tree after annotations
1043   just avoid polluting forest's keylists so they can be used to customise the tableau. proof
1044   tree copy content is used only for tagging. These are internal lists. They should not generally
1045   be redefined or customised by users, as doing so may render the tree structure invalid or cause
1046   unexpected results.
```

In addition to the keylists provided by forest and ext.tagging, `before copying content`, `before making annotations` and `before annotating` are intended for users to customise the tableau at these points, if required.

```
1040   process keylist=before copying content,
1041   process keylist=proof tree copy content,
1042   process keylist=proof tree after copying content,
1043   process keylist=proof tree before typesetting nodes,
1044   process keylist=before typesetting nodes,
```

First two structural additions: process two custom keylists after `before typesetting nodes` and `before typesetting nodes` to shape the tree.

```
1045   process keylist=proof tree ffurf,
1046   process keylist=proof tree symud awto,
1047   typeset nodes stage,
1048   process keylist=proof tree before packing,
1049   process keylist=before packing,
```

```
1050      pack stage,
1051      process keylist=proof tree before computing xy,
1052      process keylist=before computing xy,
1053      compute xy stage,
```

Second two structural/content additions: process two custom keylists after computing xy and before before drawing tree to create and attach the annotations.

```
1054      process keylist=before making annotations,
1055      process keylist=proof tree creu nodiadau,
1056      process keylist=before annotating,
1057      process keylist=proof tree nodiadau,
```

Standardish

```
1058      process keylist=proof tree after annotations,
```

Hopefully for doing something useful for tagging. proof tree tag nodes and collate tags currently do nothing, but will hopefully eventually be used to collect information for tagging the tableau. The ‘public’ keylists are described above.

```
1059      process keylist=before tagging nodes,
1060      process keylist=tag nodes,
1061      process keylist=before collating tags,
1062      process keylist=collate tags,
1063 <debug>      TeX=%
1064 <debug>          \if@ttableau@dadfygio
1065 <debug>              \typeout{[Tag tableau debug]:: ID:}%
1066 <debug>              \LogTagForestId
1067 <debug>              \typeout{[Tag tableau debug]:: Accumulated toks:}%
1068 <debug>              \LogTagForestToks
1069 <debug>          \fi
1070 <debug>      },
```

Try to produce some kind of useful stuff for tagging, if active. Does nothing right now.

```
1071      process keylist=before tagging tree,
1072      tag tree stage,
```

Standard.

```
1073      process keylist=before drawing tree,
1074      draw tree stage,
1075  },
1076  )%
```

Apply the proof tree style, which sets keylists from both forest’s defaults and our custom additions.

```
1077      proof tree,
```

Tagging code still conditional, but no longer isolated, so the style which was here can disappear.

Insert user’s preamble, empty or otherwise - this allows the user both to override our defaults (e.g. by setting a non-empty proof statement or a custom format for line numbers) and to customise the tree using forest’s facilities in the usual way - BUT customisations of the latter kind may or may not be effective, may or may not have undesirable - not to say chaotic - consequences, and may or may not cause compilation failures (structural changes, in particular, should be avoided completely).

Ref. re. ordering of \prooftrees@end before \endforest: sylwad David Carlisle: <https://chat.stackexchange.com/transcript/message/68681858#68681858>.

```

1078      #1,
1079      [, name=proof statement @#2]%
1080 \debug      \typeout{[Tag tableau debug]:: Executing \prooftrees@end.}
1081 \prooftrees@end
1082 \debug      \typeout{[Tag tableau debug]:: Executing \endforest.}
1083 \endforest
1084 }{ }

1085 \ExplSyntaxOn

\__tableaux_memoize:n Internal macro so we don't memoize bussproofs's prooftree by mistake.
\__tableaux_memoize:V
1086 \cs_new_protected_nopar:Npn \__tableaux_memoize:n #1
1087 {
1088   \mmzset{
1089     auto = { #1 } { memoize },
1090   }
1091 }
1092 \cs_generate_variant:Nn \__tableaux_memoize:n { V }

Paid à memoize bussproofs prooftree ....

1093 \hook_gput_code:nnn { begindocument / before } { . . }
1094 {%
1095   \ifpackageloaded{memoize}%
1096     \__tableaux_memoize:V \prooftrees@enw
1097   }{ }

\checkmark Definition of \checkmark pilfered from amsfonts.
1098 \cs_if_exist:NF \checkmark
1099 {

This is wasteful, but less wasteful. \DeclareSymbolFont defines \csname sym#1\endcsname. \mathhexbox, \hexnumber@ are in the format.

1100 \DeclareSymbolFont{AMSA}{U}{msa}{m}{n}
1101 \edef\checkmark{\noexpand\mathhexbox{\hexnumber@\symAMSA}58}
1102 }

\text Definition of \text pilfered from amstext. I think \DeclareRobustCommand is meant to be deprecated, but it still seems to be the go-to for font style definitions (also in the format as far as I know).

1103 \cs_if_exist:NF \text
1104 {
1105   \DeclareRobustCommand{\text}
1106   {
1107     \ifmmode\expandafter\text@ \else\expandafter\mbox\fi
1108   }
1109 }

Copy of LATEX's \addto@hook. Not used if LuaTeX is used, which defines it as a primitive, or if collargs is loaded (e.g. for memoize), which provides a more complicated version. David Carlisle: https://chat.stackexchange.com/transcript/message/68194858#68194858.
1110 }

```

\if@ttableau@dadfygio for debugging tagging

```
1111 \newif\if@ttableau@dadfygio
1112 \ttableau@dadfygiofalse
```

Copied from ext.tagging.

__tableaux_noop: Something to \let the end function to.

```
1113 \cs_new_nopar:Npn \__tableaux_noop: {}
```

\prooftrees@init __tableaux_init: I think I don't really get the 'plug' concept. It is surely pointless to assign and immediately use one in a package which defines the relevant socket? That is, wouldn't a macro or just the code do equally well but faster?

```
1114 \cs_new_protected_nopar:Npn \__tableaux_init:
1115 {
1116     \tag_if_active:TF{
1117         \forestset{
1118             tag=1,
1119             setup~plug=tableaux/alt,
1120             tag~plug=alt,
1121         }
1122 \debug \if@ttableau@dadfygio
1123 \debug \typeout{Tagging~is~active.}
1124 \debug \forestset{
1125 \debug debug~tagging/.code= {
1126 \debug \typeout{[Tag~tableau~debug]::~##1}
1127 \debug },
1128 \debug }
1129 \debug \typeout{[Tag~tableau~debug]::~Assigning~setup~plug~tableaux/alt~for~ext.tagging.}
1130 \debug \typeout{[Tag~tableau~debug]::~Using~hook~env/forest/begin.}
1131 \debug \fi
1132 \cs_set_protected_nopar:Npn \__tableaux_end:
1133 \{
1134 \if@ttableau@dadfygio
1135 \typeout{[Tag~tableau~debug]::~Using~hook~env/forest/end.}
1136 \debug \fi
1137 \hook_use:n {env/forest/end}
1138 \hook_use:n {env/forest/begin}
1139 \{
1140 \forestset{tag=0}
1141 \if@ttableau@dadfygio
1142 \typeout{Tagging~is~not~active.}
1143 \fi
1144 \}
1145 \if@ttableau@dadfygio
1146 \typeout{Tagging~is~not~active.}
1147 \fi
1148 \}
1149 \}
1150 \cs_new_eq:NN \prooftrees@init \__tableaux_init:
```

\prooftrees@end __tableaux_end: From ext.tagging.

```
1151 \cs_new_eq:NN \__tableaux_end: \__tableaux_noop:
1152 \cs_new_protected_nopar:Npn \prooftrees@end \__tableaux_end: }
```

Custom version of alt plugs for tagsupport/forest/setup and tagsupport/forest/tag. The latter is only necessary because the library code insists the plug must exist. I should probably

change this. The former is the only substantive difference: it populates an additional *tagging keylist* and redefines another.

```
1153 \socket_new_plug:nnn {tagsupport/forest/setup}{tableaux/alt}
1154 {
1155   \forestset{
1156   <debug>    debug-tagging={Using~tagsupport/forest/setup~plug~tableaux/alt.},
1157   <debug>    debug-tagging={Executing~proof~tree~copy~content~to~tags.},
1158   proof~tree~copy~content~to~tags,
1159   <debug>    debug-tagging={Executing~tag~nodes~uses~with~value~tableaux~alt~text.},
1160   tag~nodes~uses=tableaux~alt~text,
1161   <debug>    debug-tagging={Executing~collate~tags~uses~with~value~alt~text.},
1162   collate~tags~uses=alt~text,
1163   <debug>    debug-tagging={Executing~tag~tree~uses~with~value~alt.},
1164   tag~tree~uses=alt,
1165   <debug>    debug-tagging={Resetting~tag~nodes~processing~order.},
1166   tag~nodes~processing~order/.nodewalk~style={unique=proof~tree~wffs},
1167   <debug>    debug-tagging={Resetting~collate~tags~processing~order.},
1168   collate~tags~processing~order/.nodewalk~style={every~wff},
1169   <debug>    debug-tagging={Finishing~plug~code.},
1170   }
1171 }
1172 \ExplSyntaxOff

</sty>
<*doc>

1173 \RequirePackage{svn-prov}
1174 \def\GetFileBaseName#1-#2\nil{#1}
1175 \edef\MyFileBaseName{\expandafter\GetFileBaseName\jobname\nil}
1176 \ProvidesFileSVN[\MyFileBaseName-doc]{$Id: prooftrees.dtx 11540 2026-01-19 06:46:23Z cfrees
$}[v0.9.2 \revinfo]
1177 \DefineFileInfoSVN
1178 \AddToHook{begindocument}{\OnlyDescription}

1179 \input{\MyFileBaseName.dtx}

</doc>
<*doc-code>

1180 \RequirePackage{svn-prov}
1181 \def\GetFileBaseName#1-#2\nil{#1}
1182 \edef\MyFileBaseName{\expandafter\GetFileBaseName\jobname\nil}
1183 \ProvidesFileSVN[\MyFileBaseName-code]{$Id: prooftrees.dtx 11540 2026-01-19 06:46:23Z
cfrees $}[v0.9.2 \revinfo]
1184 \DefineFileInfoSVN
1185 \AddToHook{begindocument}{\AlsoImplementation}

1186 \input{\MyFileBaseName.dtx}

</doc-code>
```

Change History

v0.3	General: First CTAN release.	31
v0.4	General: Bug fix release: <code>forest</code> count register <code>line no shift</code> was broken; in some cases, an edge was drawn where no edge belonged.	31
v0.41	General: Update for compatibility with <code>forest</code> 2.1.	31
v0.5	General: Significant re-implementation leveraging the new argument processing facilities in <code>forest</code> 2.1. This significantly improves performance as the code is executed much faster than the previous <code>pgfmath</code> implementation.	31
v0.6	General: Add compatibility option for use with <code>bussproofs</code> . Thanks to Peter Smith for suggesting this.	15
v0.7	General: Fix bug reported at tex.stackexchange.com/q/479263/39222 Implement forest boolean register <code>auto move</code> . The main point of this option is to allow automatic moves to be switched off if one teaches students to first apply all available non-branching rules for the tableau as a whole, as opposed to all non-branching rules for the sub-tree. The automatic algorithm is consistent with the latter, but not former, approach. The algorithm favours compact trees, which are more likely to fit on <code>beamer</code> slides. Switching the algorithm off permits users to specify exactly how things should or should not be moved. Thanks to Peter Smith for prompting this.	31
v0.8	General: Add previously unnoticed dependency on <code>amstext</code> Attempt to fix straying closure symbols evident in documentation and a <code>T_EX</code> SE question (https://tex.stackexchange.com/q/619314/). Documentation now loads <code>enumitem</code> , since it depended on it already anyway and specifies <code>doc2</code> in options for <code>ltxdoc</code> as the code is incompatible with the current version.	31
v0.9	General: Add support for <code>memoize</code> and utilise for documentation. Use <code>\NewDocumentEnvironment</code> , removing direct dependency on <code>environ</code>	59
v0.9.1	<code>_tableaux_init::</code> Added <code>_tableaux_ttableau_init::</code> <code>\checkmark:</code> Use <code>unicode-math</code> rather than <code>amssymb</code> and <code>amstext</code> on Unicode engines, but, in any case, only load what's needed. <code>\if@ttableau@dadfygio:</code> Add <code>\if@ttableau@dadfygio</code>	60

General: <code>tag tableau stage</code> following <code>forest</code> pattern and <code>noop</code> default style.	57
Adapt <code>memoize</code> config if tagging or provide conditional.	59
Add <code>_tableaux_toks_t1</code>	60
Add <code>\prooftrees@tableau@id</code>	59
Add <code>\prooftrees@tableau@toks</code>	60
Add <code>\toksappusing</code> format definition of <code>\addto@hook</code> , in case this is not primitive/already defined.	59
Add <code>nodewalk node+, nodewalk node', +nodewalk node, nodewalk node and nodewalk to node</code>	54
Add checked markers to <code>ttoks</code> if tagging.	37
Add substitution markers to <code>ttoks</code> if tagging.	37
Add to <code>ttoks</code> if tagging.	40
Add <code>ttableau</code> style for experiments with tagging.	55
Added <code>_tableaux_ttableau:nnn, \prooftrees@ttableau</code>	60
Added for tagging experiments.	33
Additions for tagging: tag, plug, tag check with, tag close with, tag subs with, tag to prove, proof tree get tags, before getting tags, before making tags, proof tree make tags, <code>ttoks</code>	36
Adjust stage processing for new keylists.	57
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Delay appending closures to avoid copying into <code>ttoks</code> when tagging.	38
Don't load <code>amssymb</code> or <code>amstext</code> unconditionally.	32
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<code>_tableaux_end::</code> Remove <code>_tableaux_ttableau_end::</code> , <code>\prooftrees@ttableau@end; add</code> <code>_tableaux_end::, \prooftrees@end</code>	60
<code>_tableaux_init::</code> Remove <code>_tableaux_ttableau_init::</code> , <code>\prooftrees@ttableau@init; add</code> <code>_tableaux_init::, \prooftrees@init</code>	60
<code>\checkmark:</code> Don't load <code>unicode-math/amssymb</code> just to get <code>\checkmark</code>	59
<code>\text:</code> Don't load <code>unicode-math/amstext</code> just to get <code>\text</code>	59
General: <code>forest-ext</code> is now required, since two of its libraries provide a framework for tagging <code>forest</code> trees. This applies even if tagging is not used.	31
<code>alt</code> plug renamed <code>tableaux/alt</code>	57
<code>proof tree before drawing</code> tree renamed <code>proof tree after annotations</code>	36
<code>proof tree copy content to tags</code> style.	55

proof tree tag nodes now a style setting tag nodes.	58	tags, proof tree get tags, ttoks. See the ext.tagging library's alt text, before tagging nodes, before collating tags and collate tags.	36
tag tableau replaced by ext.tagging library.	57	Remove proof tree make tags; use tag nodes.	36
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Add substitution markers to alt text if tagging.	37	Remove tagging style, ttableau.	58
Add to alt text if tagging.	40	Removed __tableaux_ttableau:nnn, \prooftrees@ttableau.	60
Delay appending closures to avoid copying into alt text when tagging.	38	Rename internal function __tableaux_memoize:n for consistency (because I named all the new ones with a different prefix	59
Experimental support for tagging based on forest-ext.	31	Replace pick up tags by collate.	56
Load the ext.tagging library.	32	Requires forest-lib-ext.tagging.	58
Move before drawing tree to allow user changes in more natural place.	58	Use tagging keylist tag nodes from ext.tagging. Replaces proof tree tag nodes.	55
Move tag nodes processing order, collate tags processing order into setup somewhere. It doesn't seem to work here, which is bad, but, if it did work, it would clobber global settings, which would also be bad.	37	Use ext.tagging library for tagging. Many of the experimental functions/macros/sockets have either been moved there or removed altogether.	60
Purify \the\prooftrees@tableau@toks before setting __tableaux_toks_tt.	60	Use \LogTagForestId and \LogTagForestToks.	58
Remove __tableaux_tag_suspend:n, __tableaux_tag_resume:n.	60	Use collate from ext.tagging instead of pick up tags.	40
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